

# Release management and testing

WHY THIS WAY AND NOT ANOTHER

# Disclaimer

- ▶ Only some slides are finished. The rest are unfinished artefacts provided as is.

# The ultimate goal

AND THE MAIN CHALLENGE

# The ultimate goal – transform infrastructure practices

The goal is for distant future, but it will not come before we are made redundant if we move too slow

**Recognize that we cannot longer afford over-engineering** practices inherited from times when systems were planned for scale-up applications and timeframes of 5-7 years:

- Feature-rich systems from leading vendors won tenders
- The assurance (and responsibility) for the whole solution is in on vendor



**Spend wisely, become agile** - build organizational and technical resources and capabilities allowing quickly adapt to new or changed demands:

- System with just enough features for immediate applications is to win tender; new features are added from the same or different vendor not earlier than a new business application comes
- It will only work if the assurance becomes a fundamental group capability

# The challenge

Faced with the choice between changing one's mind and proving that there is no need to do so, almost everybody gets busy on the proof.

John Kenneth Galbraith, American economist

# Agenda

- ▶ What type of lifecycle management is needed initially?
- ▶ Key ideas
- ▶ Initial scope of the process suite
- ▶ Simplified process flow
- ▶ Process details
- ▶ Roles and responsibilities
- ▶ Organizational aspects
- ▶ Summary

# Easy start

WHAT TYPE OF LIFECYCLE MANAGEMENT WE NEED INITIALLY?

# Triggers for verification and certification

- ▶ Hotfixes, service packs
- ▶ Feature / functionality update or release e.g. for integration with external system
- ▶ Management model (e.g. heat stack) update / upgrade
- ▶ NFV Infrastructure
  - ▶ HW upgrade (e.g. CPU, NIC, disc drives);
  - ▶ Driver, firmware update
  - ▶ Host OS, libvirt, agent update
- ▶ VIM
  - ▶ OpenStack / SDN controller update or upgrade;
  - ▶ Compute / network / storage agents update
- ▶ VNF
  - ▶ VNF update or upgrade;
  - ▶ New VNF
  - ▶ VNF manager update or upgrade
- ▶ Customizations pushed by vendors

# What\* might cause an issue?

Release size	Example	Components that might cause an issue
Small	An update of single component like Network Interface Card firmware or driver update from previous version to next minor version	Network interface card itself and components that depend on it: Host OS, Guest OS, vSwitch, etc.
Medium	A set of updates for a single domain like the whole infrastructure network domain firmware / software release pack	Rack aggregation layer switches; NFVI-PoP aggregation layer switches; Network Gateways Layer routers/switch-routers; Firewalls of Network Firewalls Layer; Load balancers; NFVI-to-PE interconnection devices; vSwitches; vFirewalls; vLoad Balancers; SDN controllers
Large	A set of major updates for the whole NFV Infrastructure and VIM	Compute domain (firmware for motherboard, disc controller, network adapter, IPMI module; host OS, guest OS, drivers in host and guest OS), storage domain (firmware, software, including storage, failover managers), network domain (the list of components is above), hardware management systems (for compute, storage, network management), OpenStack (Compute (Nova), Networking (Neutron), Block Storage (Cinder), Identity (Keystone), Image (Glance), Object Storage, Dashboard (Horizon), Orchestration (Heat), Workflow (Mistral), Telemetry (Ceilometer), Bare Metal (Ironic), Messaging (Zaqar), DNS (Designate), Search (Searchlight), vendor-specific component, etc.), SDN controller (for example, for OpenDaylight-based: user interface, ALTO, Authentication and authorization, Armoury, BGP, CAPWAP, DIDM, GBP, L2switch, L3VPN, LACP, LISP, Messaging4Transport, NEMO, NetIDE, NIC, ODL-SDNi, OpenFlow plugin, OpFlex, PCEP, Service Function Chaining, SNMP, Unified secure channel, Virtual Tenant Network, NETCONF module, YANG-PUSH); environment, relevant procedures and tools, etc.

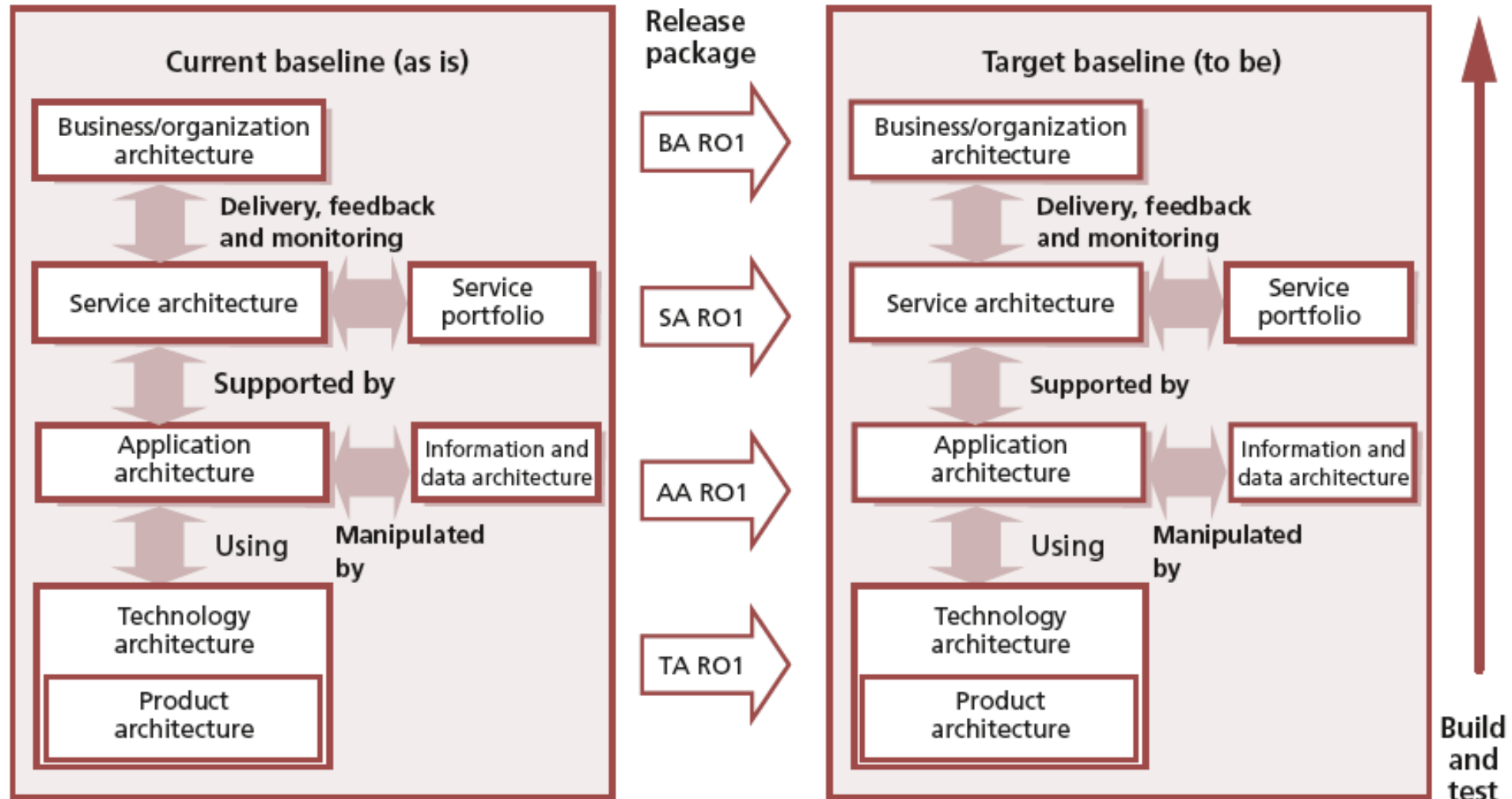
\*Only NFV Infrastructure and VIM aspects listed, but components of other systems might fail as well: VNF, VNFM NFVO, OSS/BSS

# Minor vs. major updates

Minor releases do not require baseline changes, but the major ones do

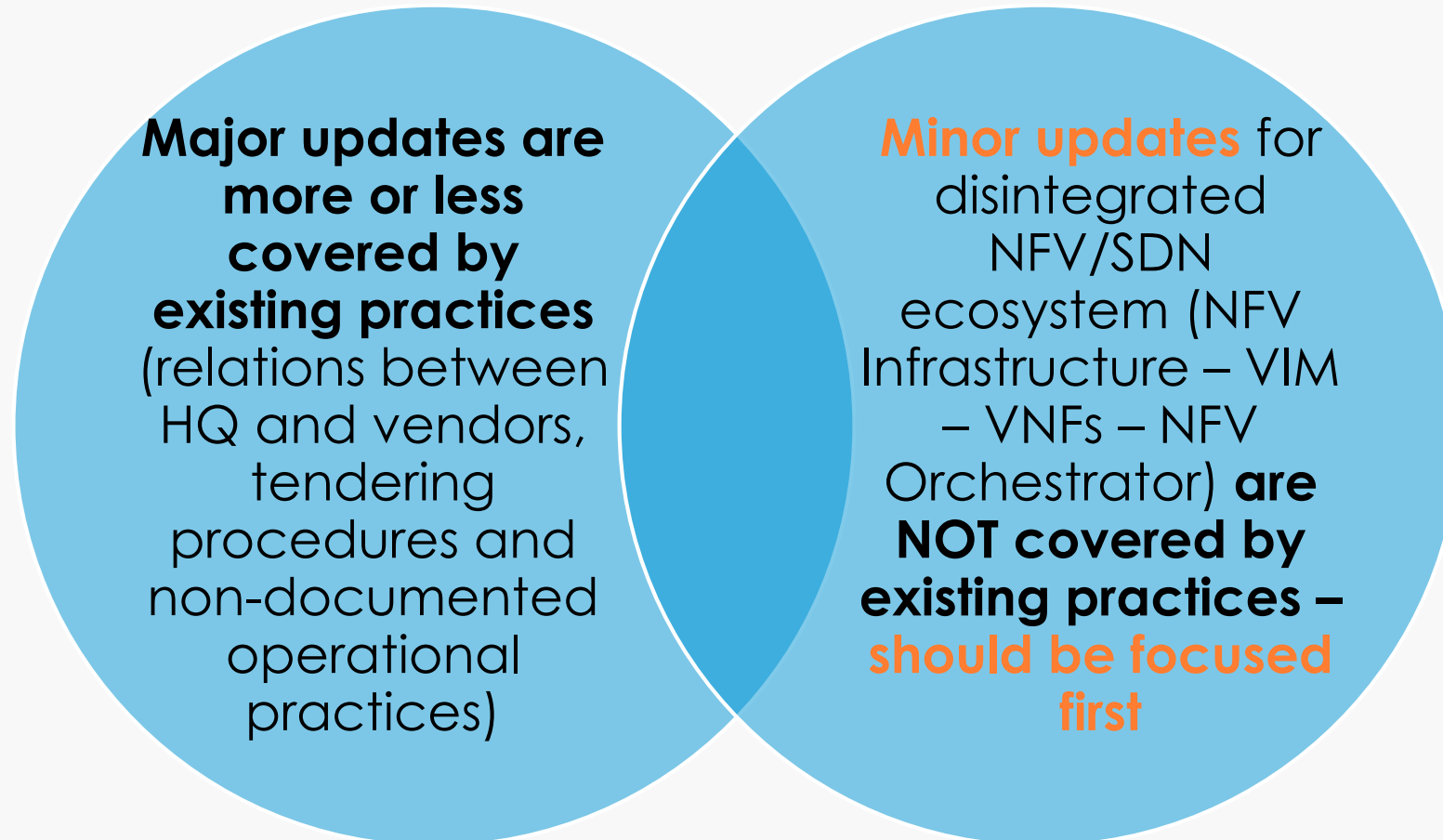
	<b>Minor release (routine improvement)</b>	<b>Major release (remarkable shift)</b>
Examples	<ul style="list-style-type: none"><li>• Routine equipment swap for a very similar alternative</li><li>• Bug fixes, security updates, patches</li><li>• Minor software releases like upgrade from version 2.1.1 to 2.1.2</li></ul>	<ul style="list-style-type: none"><li>• Key network component (for example, MSC) replacement with a new-generation alternative</li><li>• Major software releases like upgrade from version 1 to version 2</li></ul>
Key difference	No influence on performance, functionality, service architecture, relevant processes, etc.	Major change in performance, functionality, service architecture, relevant processes, etc.
Frequency	(At least) once a quarter / half a year for majority of the components.	Rare – usually once in several years
Recurrence	Relatively similar repeatable actions	Relatively unique temporary endeavors
Governance	Through (process) standardization (and automation)	Through program / project management

# Major release = major changes



# Initial scope

For release management and testing



# Frequency of minor updates

A rough estimation just to get some baseline

~ **70 components** for NFV Infrastructure and VIM listed on above (these are not all components)

assume **20%** have critical updates each quarter

=

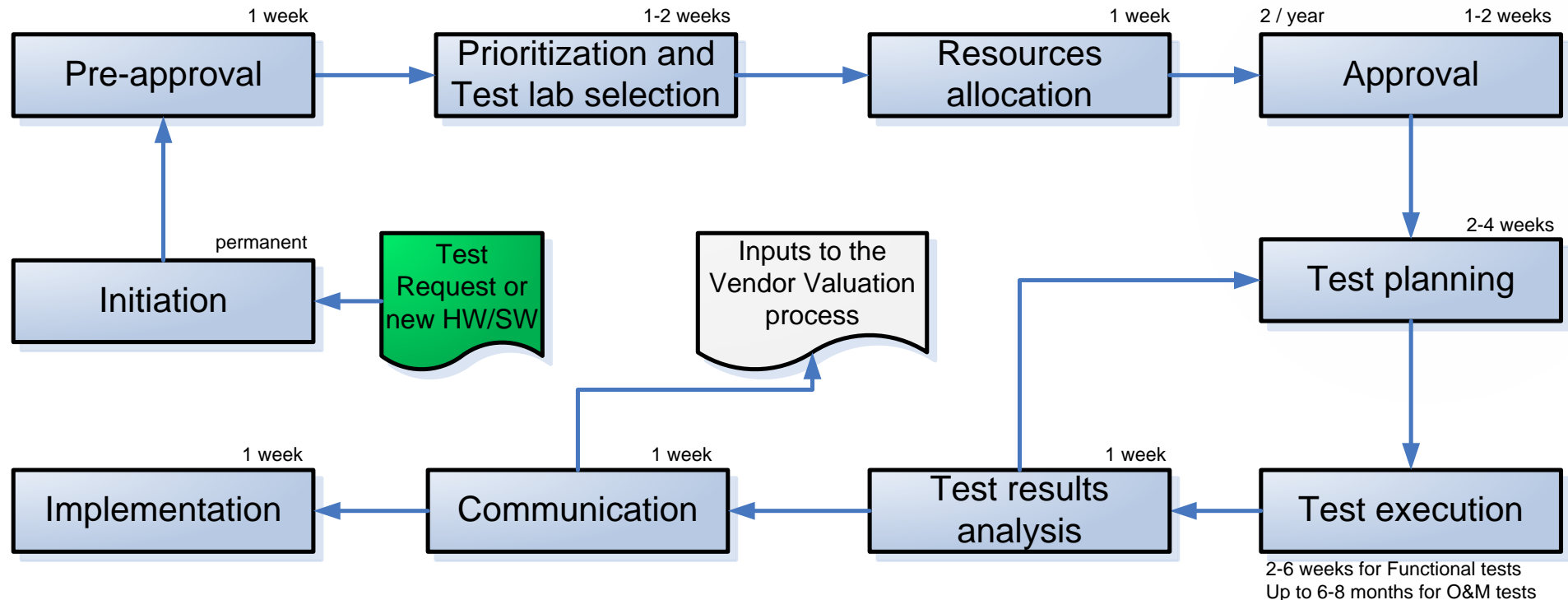
updates frequency:

- ▶ ~ 14 components to update each quarter
- ▶ ~4-5 components to update each month
- ▶ ~ **1 component to update each week**

Note: above-mentioned is only for NFVI Infrastructure and VIM, but there might be updates for other systems (VNF, VNFM, NFVO, OSS/BSS) – they might also trigger verification and certification activities

# Minor update processing time

Process example - some IT equipment testing process



Duration: 11-19 weeks (3-5 months) for functional, **9-13 months for O&M tests**

# How can we make it?

NFVI + VIM update at least every week, but 3-19 months for each certification / verification activity

Finalize certification / verification process for each update in a week  
(or much less if we take into account VNF, VNFM, NFVO, OSS/BSS updates)

In current practices it is NOT possible

Thus

There should be a significant change in release management & testing practices  
Allowing to **DO CERTIFICATION / VERIFICATION** for minor updates much faster **(IN 2-4 WEEKS)**

And

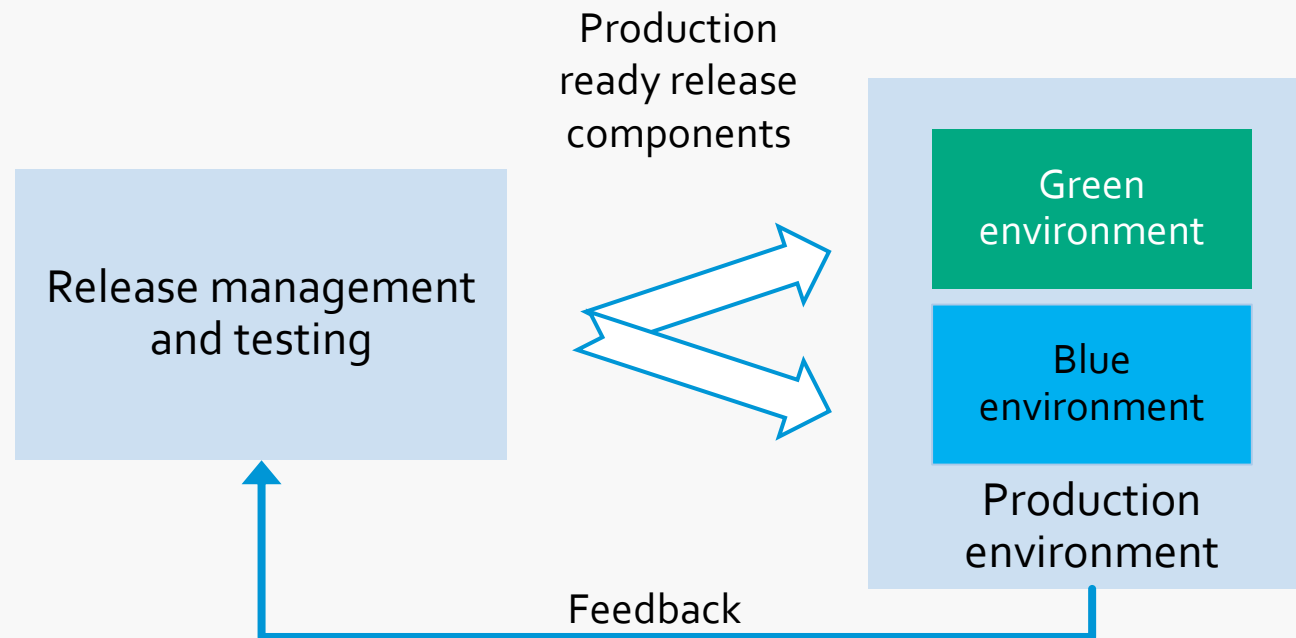
We should process updates **IN SEVERAL PARALLEL STREAMS**  
(10-20 streams and more)

# Key ideas

TO HAVE IN MIND WHILE DESIGNING LIFECYCLE MANAGEMENT  
PRACTICES

# Proposal #1: divide huge challenge into manageable chunks

Minor update cycle: plan -> build -> test -> scale up / down -> gather feedback -> repeat. Several parallel cycles



# Proposal #2: automate processes

It is not viable to do manually several parallel verification / certification cycles in several days



If we approach NFV / SDN manually,  
It is the same as to push a car manually

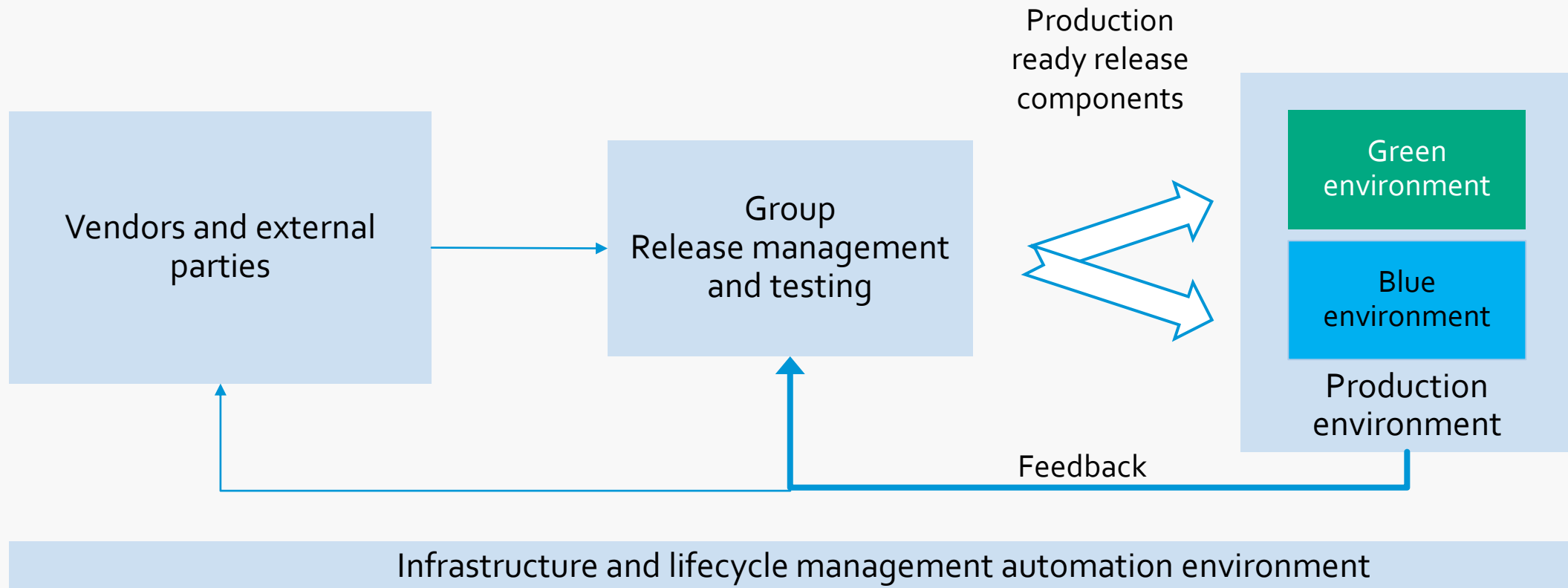
NFV and SDN are automation  
methodologies

NFV/SDN-ready solutions and supporting  
environments are designed to be  
automated

Infrastructure and lifecycle management automation environment

# Proposal #3: integrate vendors

Group is to architect and orchestrate, vendors are to do labor-intensive tasks

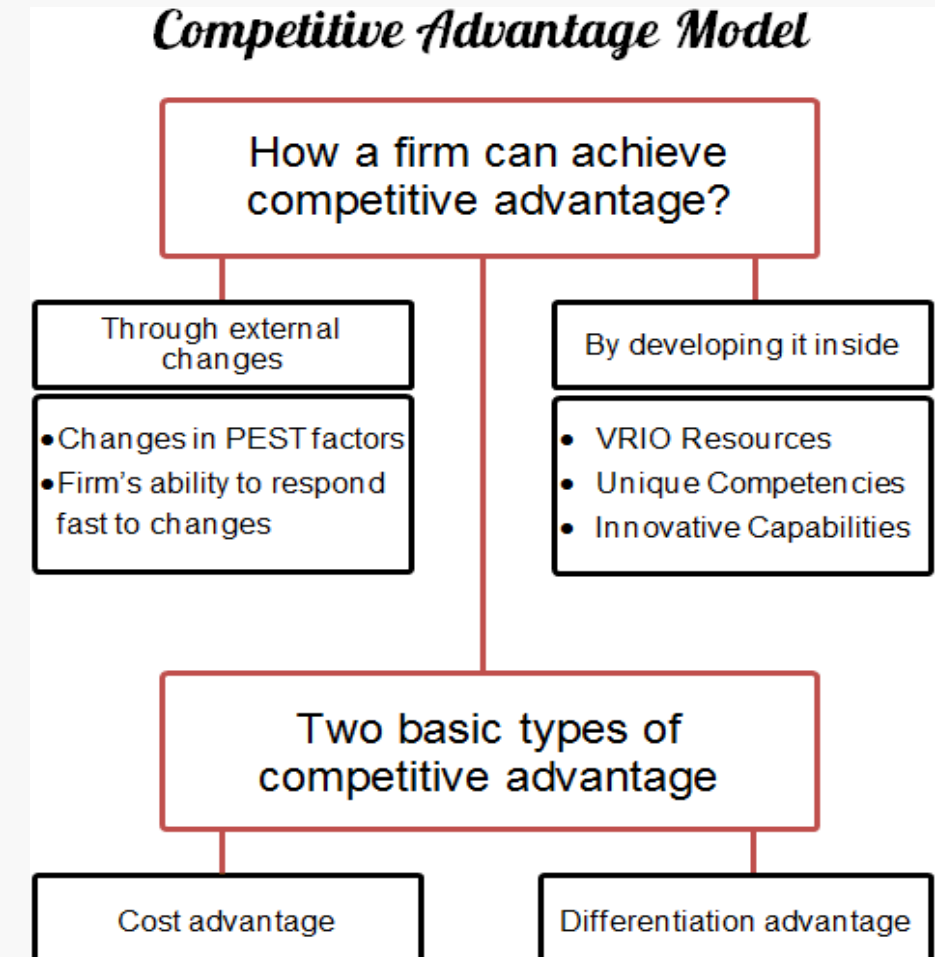


# Proposal #4: retain control in Group

Outsource responsibility = outsource competitive advantage

- ▶ **Vendor's involvement** and outsourcing **shouldn't lead to loss of control** (what equals to loss of group's competitive advantage and later the business itself)\*.
- ▶ It is suggested to **develop internally in group's key resources and capabilities in release management**, including automation environment. It will lead to competitive advantage (over the direct competitors) if we make it:
  - With **less cost** (there should be a strategy how to do it – topic for another discussion)
  - **Differently** (using industry innovations smarter)

▶ \* If we outsource everything (NFVI + VIM + lifecycle management environment + relevant services), how are we different from the competitors who do the same?



# Process suite: initial scope

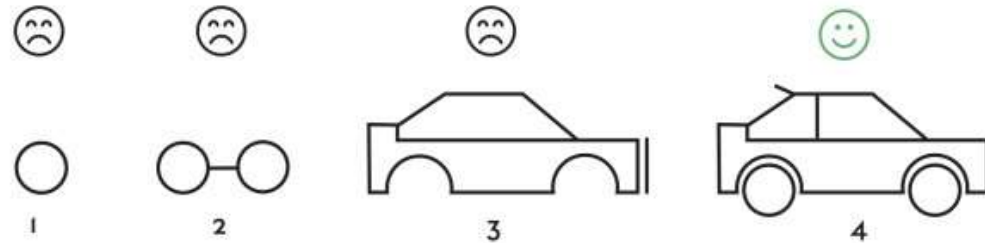
LIFECYCLE MANAGEMENT PROCESS SUITE

# “Whole car right away” or “skateboard first”?

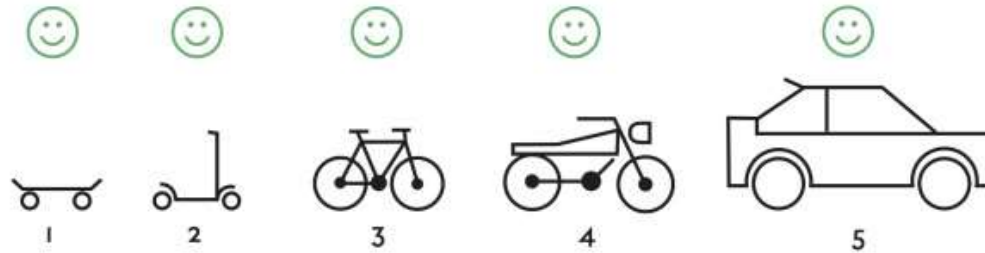
## HOW TO BUILD A

### MINIMUM VIABLE PRODUCT (MVP)

NOT LIKE THIS



LIKE THIS



# Big bang or phased approach

Whole “car” right away or “skateboard” first

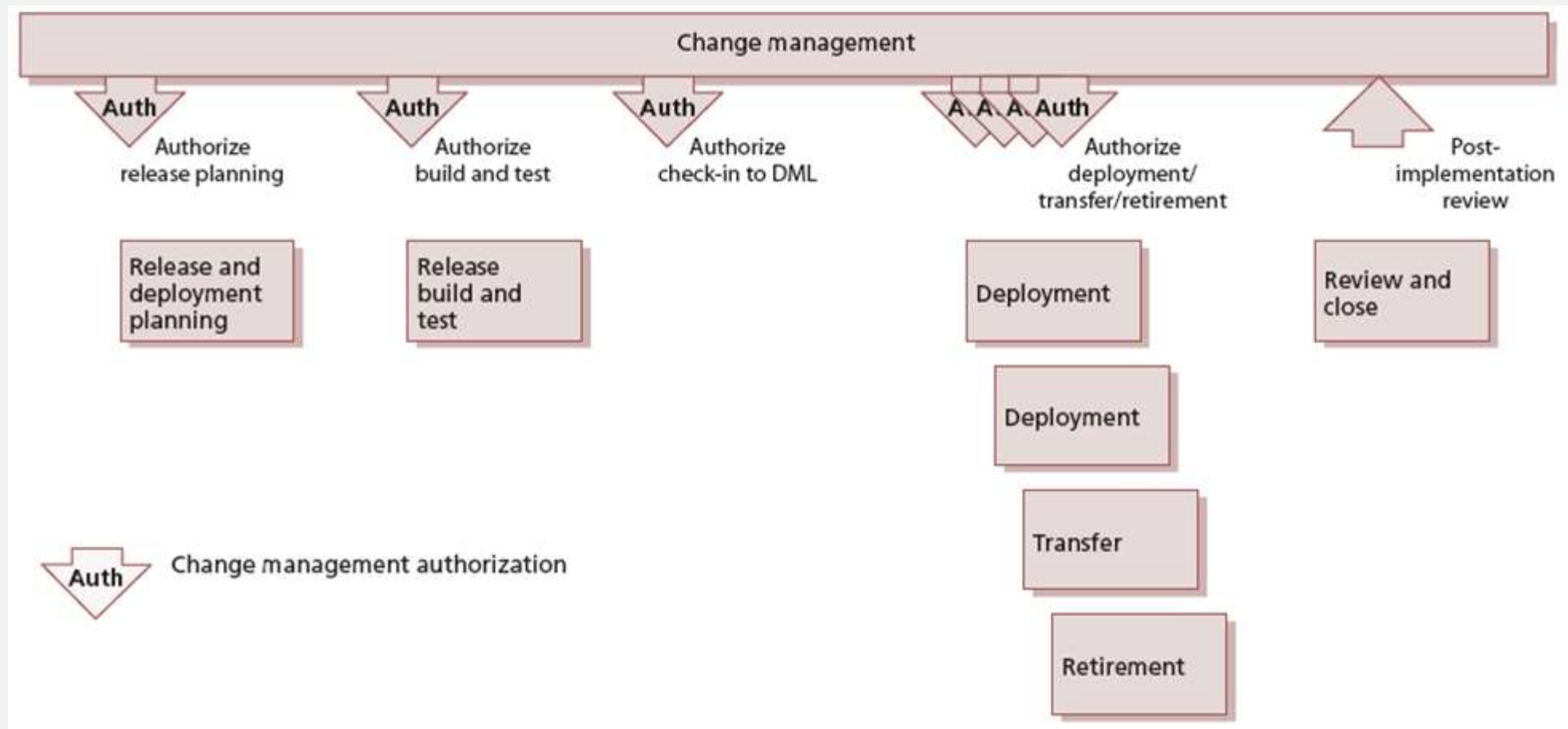
	<b>Big bang (a “car” right away) approach</b>	<b>Phased (a “skateboard” first) approach</b>
Description	<ul style="list-style-type: none"><li>• Complete change / release/ test management process suite with complex organizational transformation</li><li>• Feature-rich process automation environment</li></ul>	<ul style="list-style-type: none"><li>• Only core processes (release planning, building, testing, service validation) with minimal change in how organization works</li><li>• Basic environment for test automation to ensure that release components will work in production</li></ul>
Main concerns	<ul style="list-style-type: none"><li>• Very difficult to implement</li><li>• Extremely expensive</li><li>• Inevitable vendor lock</li><li>• Difficult to disintegrate</li><li>• Difficult to innovate</li><li>• Unclear how to beat competitors</li></ul>	<ul style="list-style-type: none"><li>• Less attention (thus support) of top management</li><li>• Not many accustomed to take any responsibility</li><li>• Resistance to even minor changes</li></ul>
Main benefits	<ul style="list-style-type: none"><li>• Not much change in how organization works</li><li>• Responsibility might be outsourced</li></ul>	<ul style="list-style-type: none"><li>• Easier to implement</li><li>• Best fit for desintegration approach</li><li>• Easy to innovate</li><li>• Inexpensive</li></ul>

# Release management & testing: process flow simplified

INITIAL SCOPE

# Inputs: authorized changes

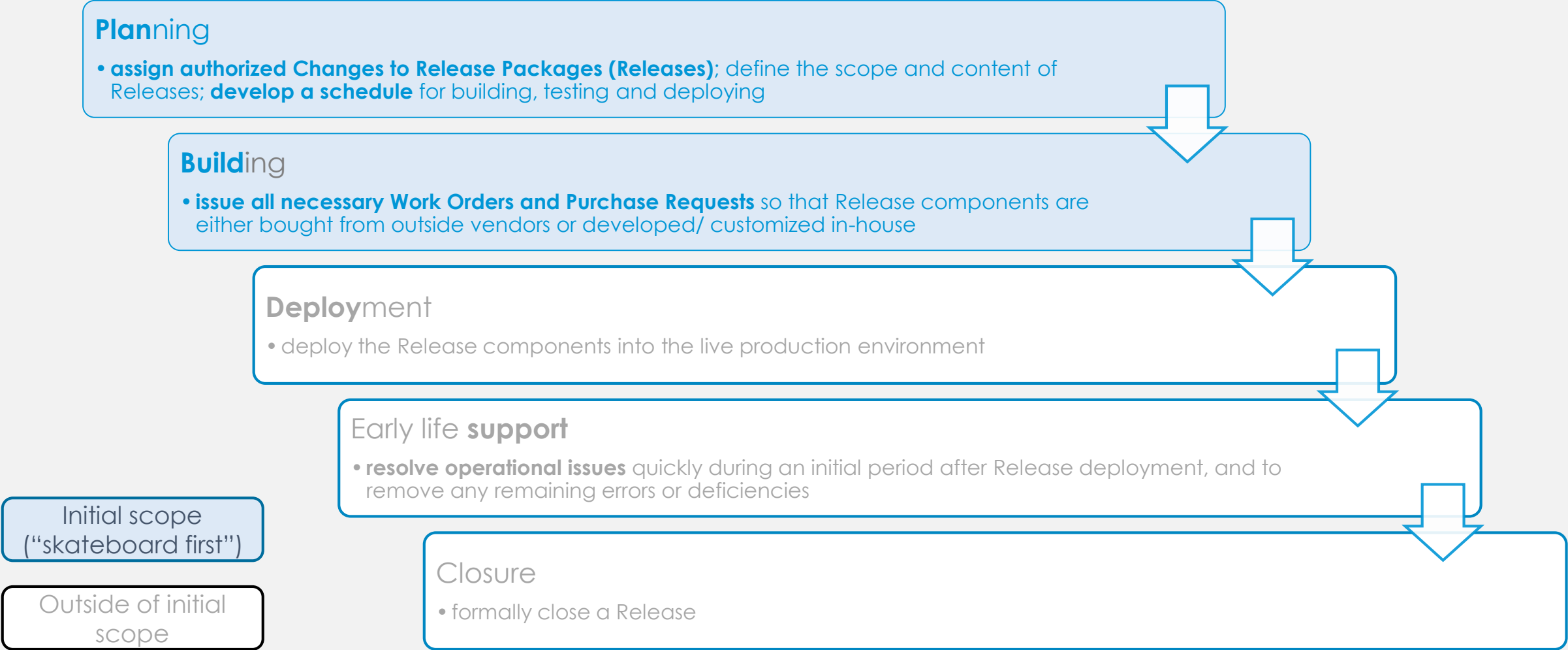
Changes (major and minor) processed by change management and change evaluation (external processes)



Note: change management and evaluation processes are outside of initial scope (based on currently established practices)

# Release & deployment management: sub-processes

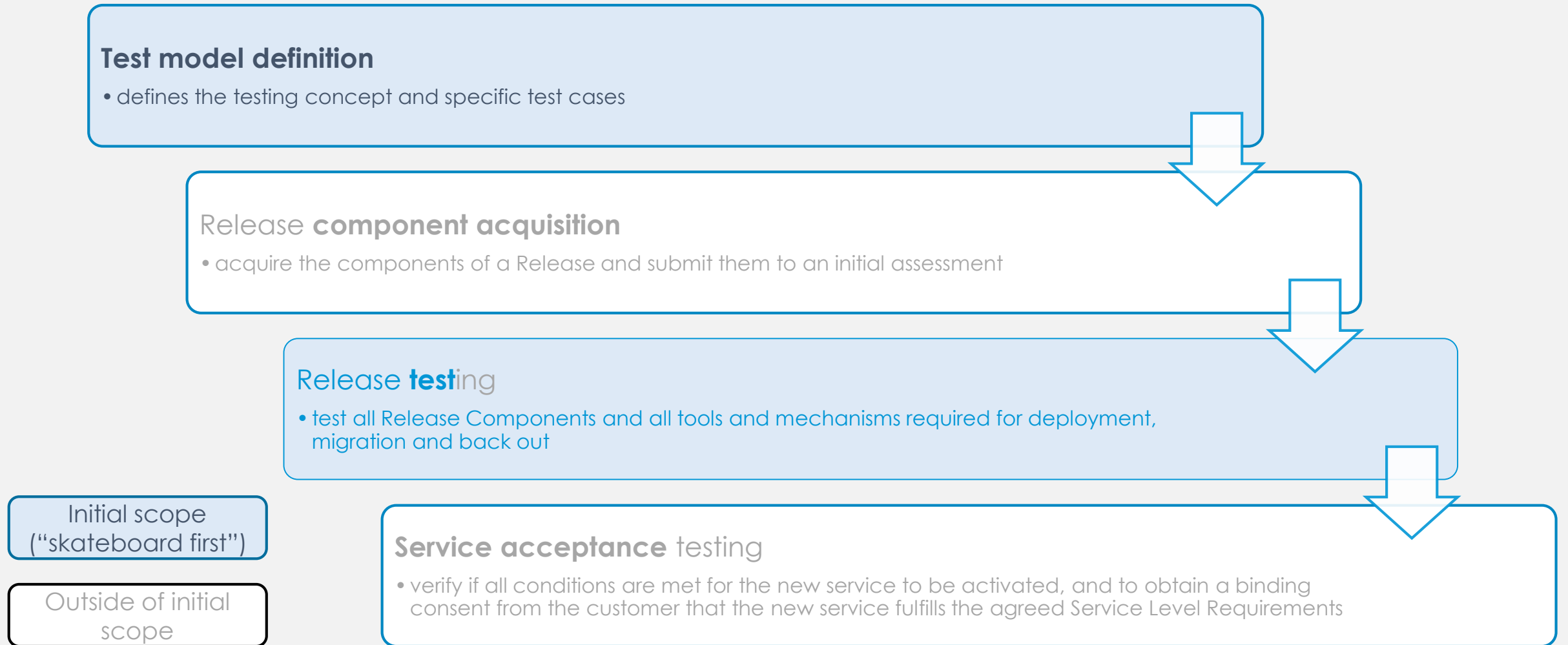
ITIL-based descriptions



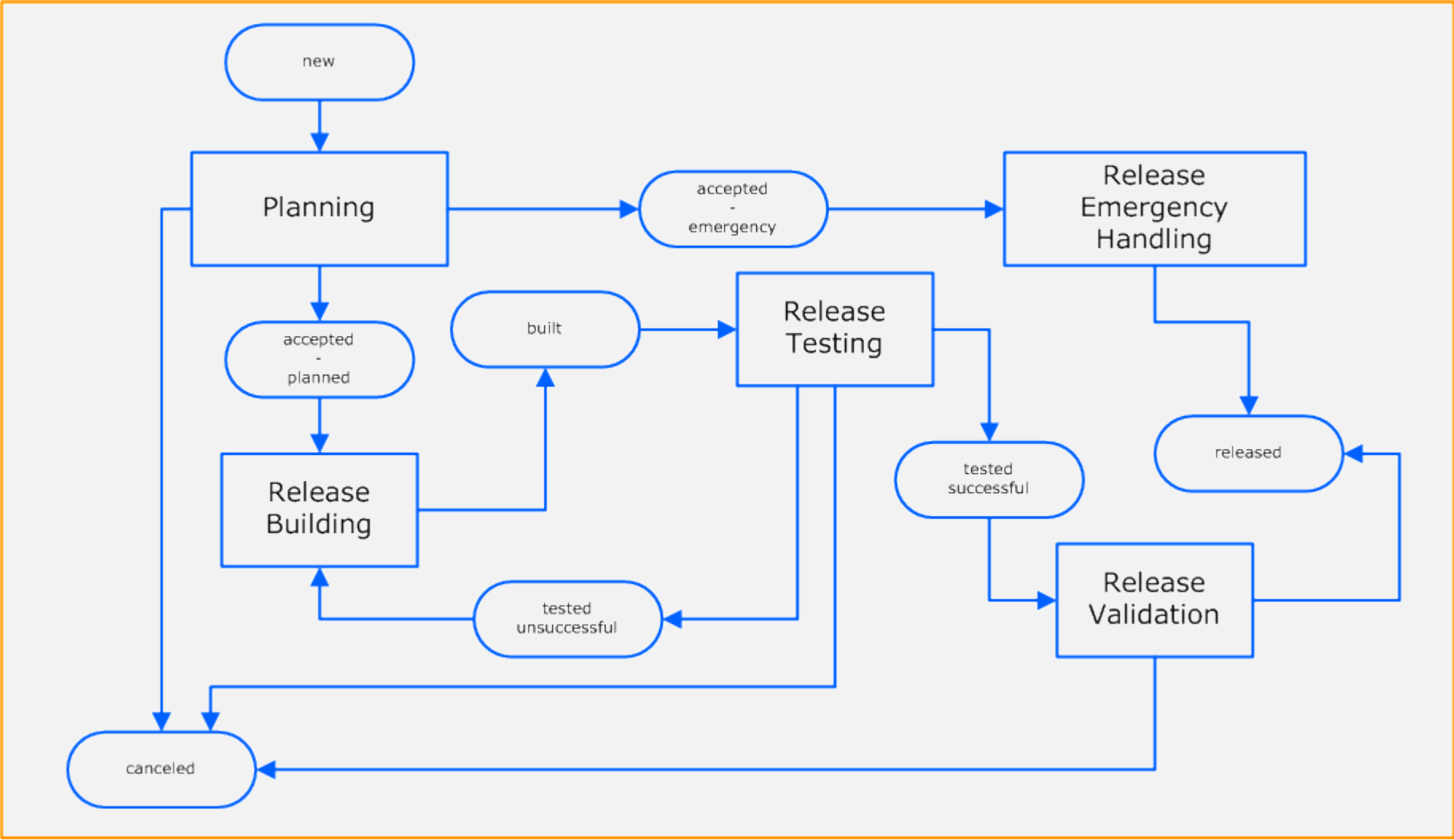
\* Text is from [http://wiki.en.it-processmaps.com/index.php/Release\\_and\\_Deployment\\_Management](http://wiki.en.it-processmaps.com/index.php/Release_and_Deployment_Management)

# Service validation and testing: sub-processes

ITIL-based descriptions



# End-to-end process flow: first phase (simplified)



# Backup slides

IDEAS FROM 3<sup>RD</sup>-PARTY SOURCES

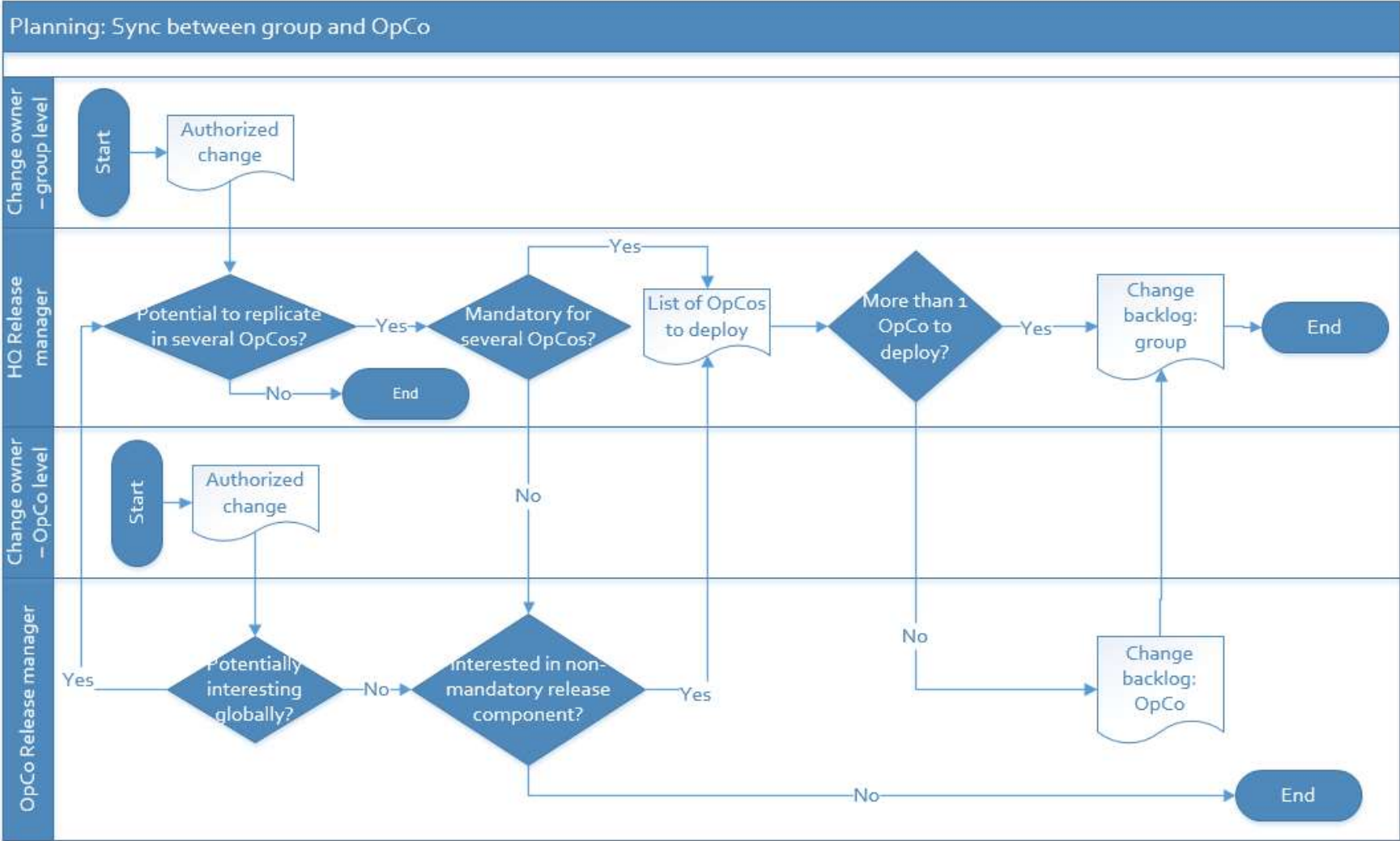
AND VARIOUS ARTEFACTS REDESIGNED LATELY

# Release management & testing: process flow details

LIFECYCLE MANAGEMENT PROCESS FLOW STEP BY STEP

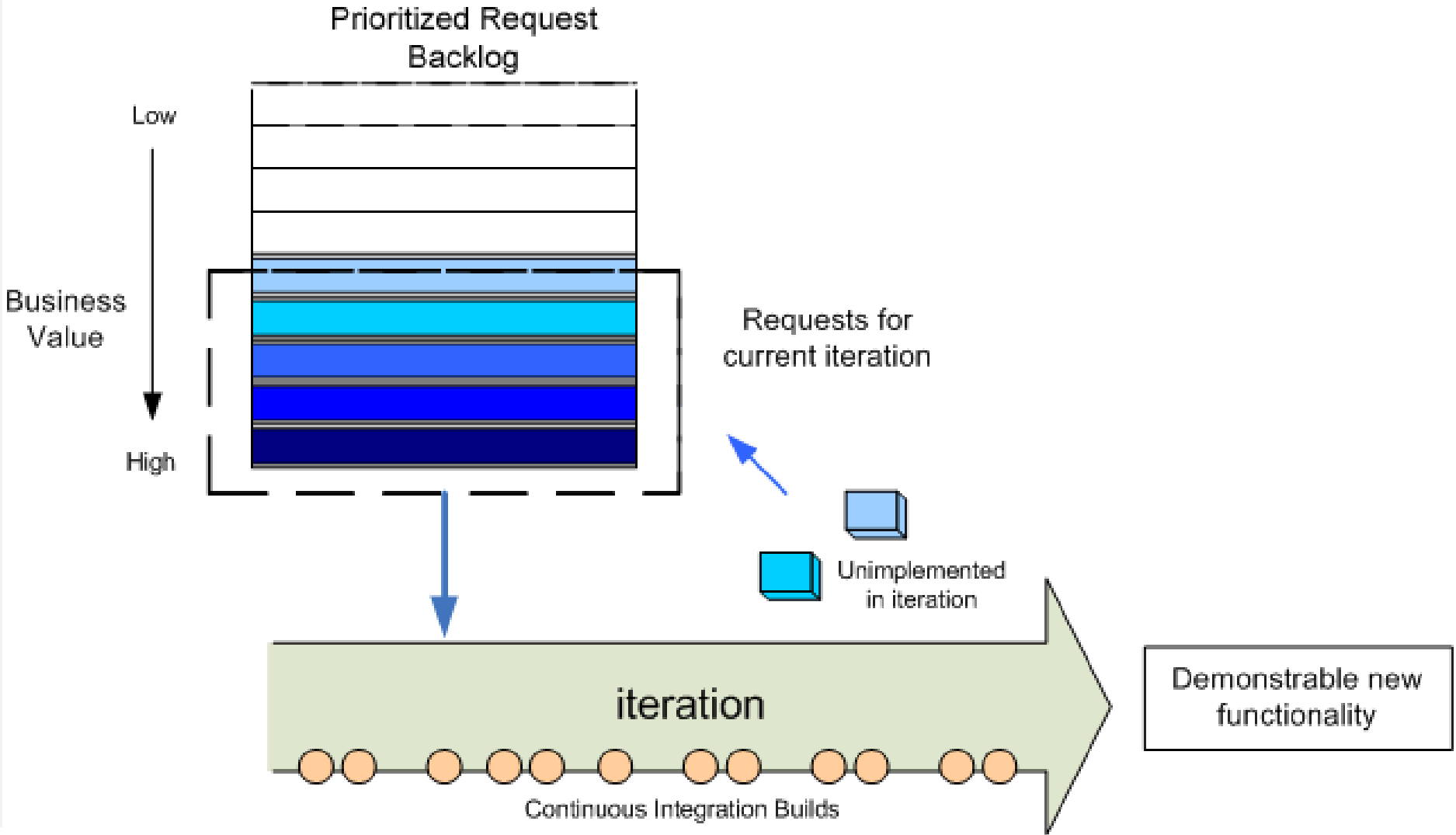
# Planning: step 1: create change backlog

Sync between group and OpCos

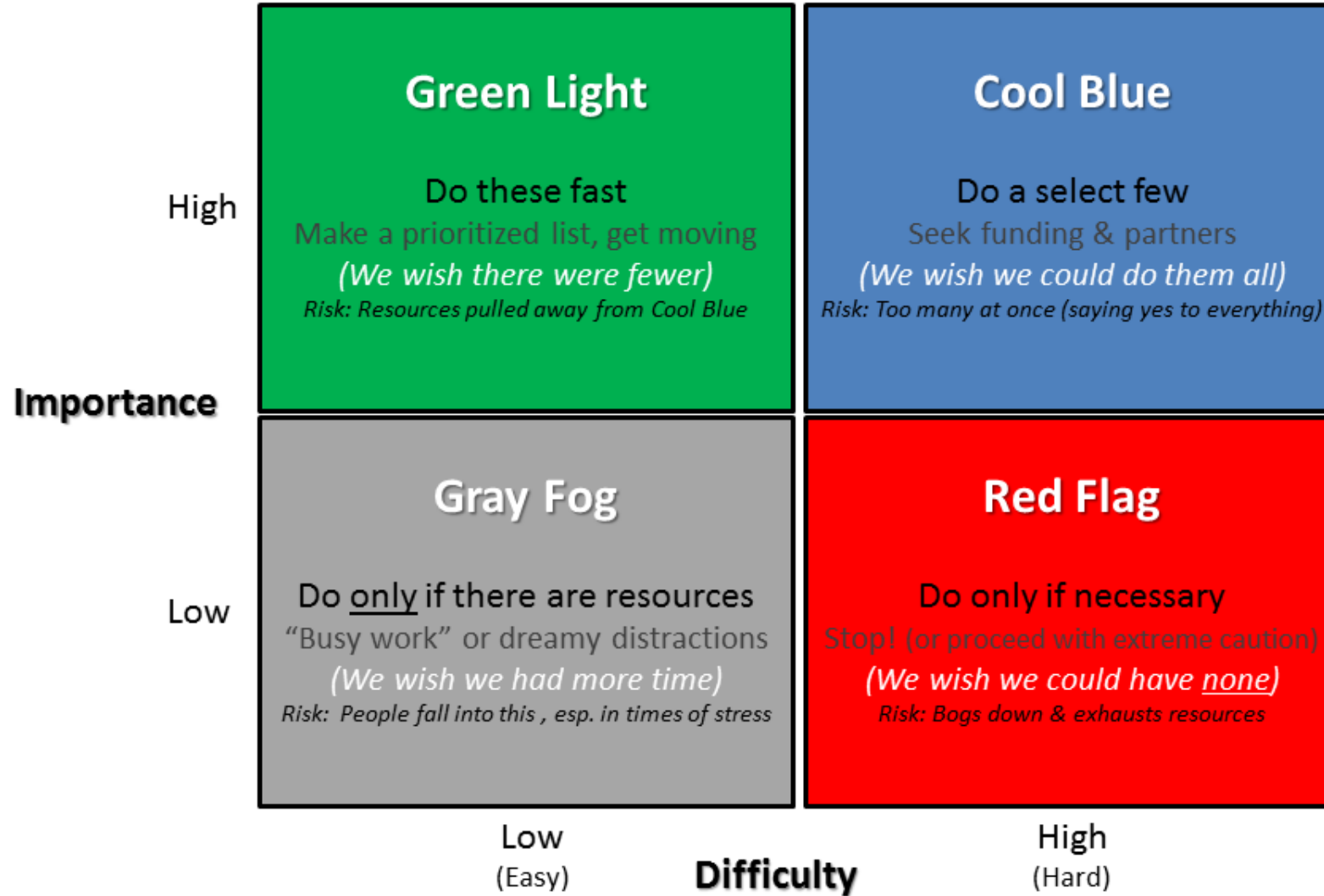


# Planning: step 2: prioritize planned changes in backlog

Choose what to implement first (what we can process in next timeframe with available resources)



# Making Decisions

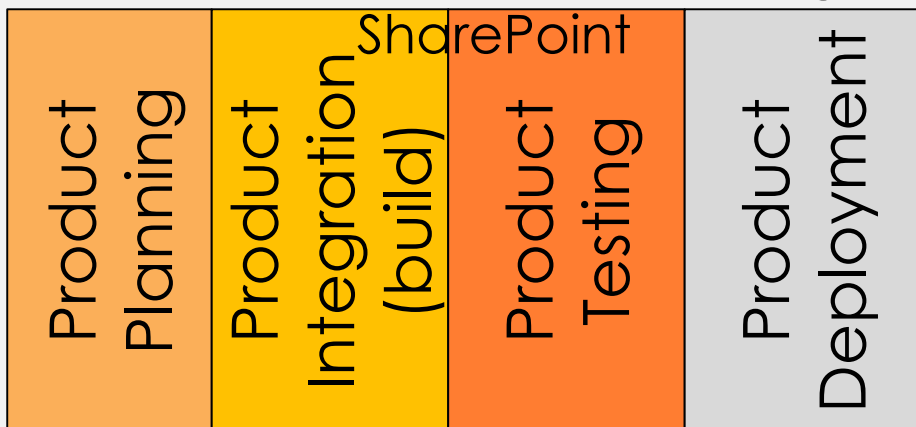


# Planning: step 3: assign changes to small change sets (sprints)

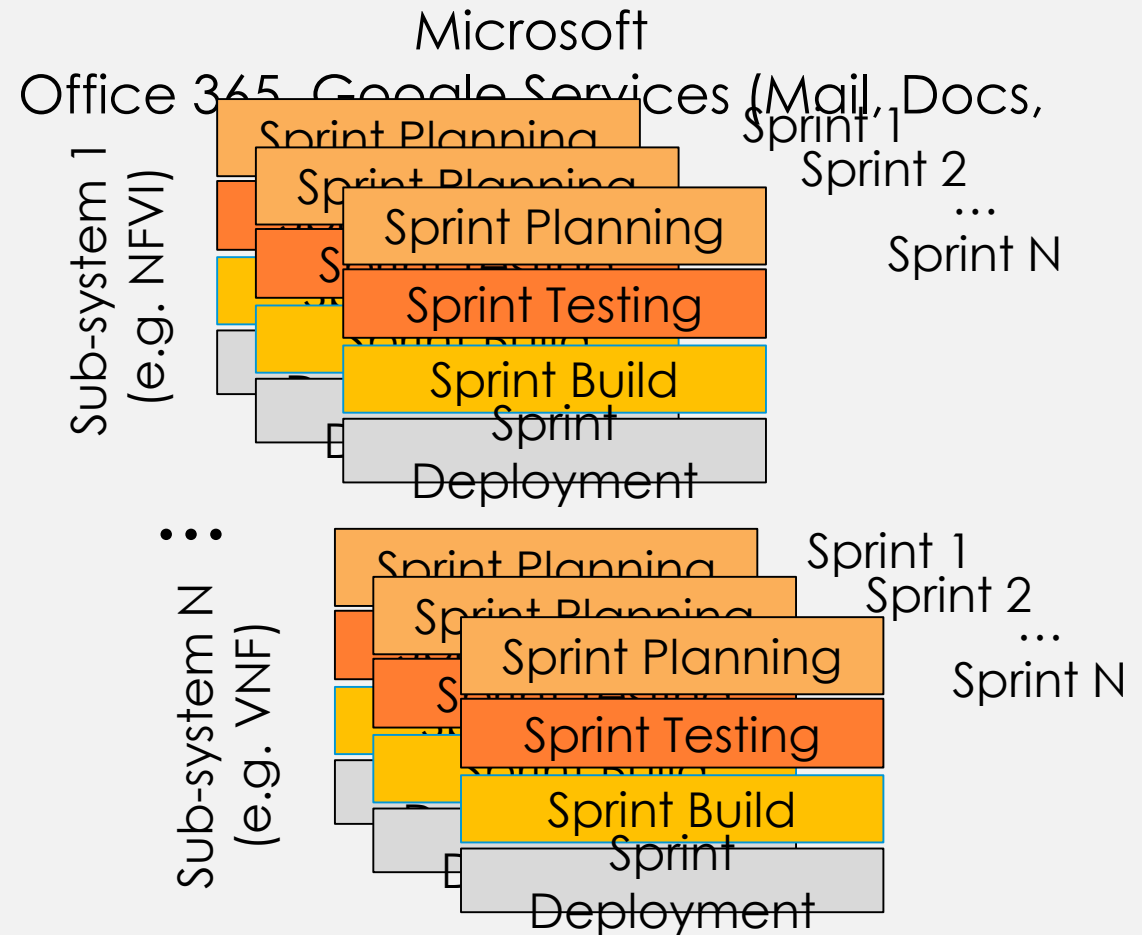
(Each update, or set of closely related updates) assigned to separate sprint (ideal case with infinite resources)

Traditional release cycle – one huge release in several years. Examples:  
Microsoft

Office for Desktops, Exchange, SharePoint



Agile release cycle – continuous upgrades of platform components. Examples:



# What should a sprint cover?

A single certification / verification scenario from some group SLA\*

	Buyer	NFVI Supplier	VNF Supplier
<b>New</b> customized by vendor OpenStack release or <b>updates (test subject) available for testing</b>	I	R	I
<b>Resources allocation</b>	A	R	A
To provide detailed information regarding new functionality (Product description, Manuals, List of Bugs (if exists))	I	R	C
To provide current <b>traffic model</b> (common for overall Virtualized solution)	R	A	A
To provide <b>SW environment for Lab purposes (NFVI and VNFs)</b>	I	R	A
To provide <b>snapshots from the production</b> Virtualized solution	R	A	A
To provide a <b>traffic generator(s)</b> (for performance testing; for production environment emulation); for testing program execution	I	C	R
Provide <b>Measurement tools</b> for performance and load testing	I	C	R
Developing and harmonization of the <b>testing methodology and acceptance (success) criteria</b>	A	R	A
Developing of expected <b>KPIs</b>	R	A	A
<b>Tests execution</b>	A	R	A
<b>Test Report</b> submission and provide key recommendations	A	R	A
<b>Pilot</b> launching/babysitting during stability period and KPI insurance	A	R	A

# Building: step 1: conduct each sprint individually

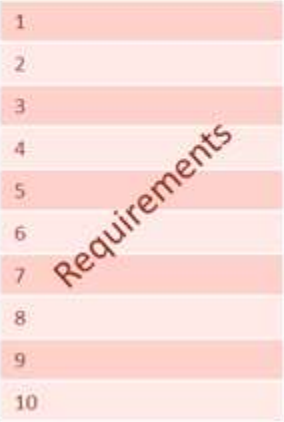
2-4 weeks for each sprint; several sprints in parallel

## Process

Input from end users, customers, teams, stakeholders



Product owner



Product backlog



Team

The team commits on how much to do by the end of the sprint

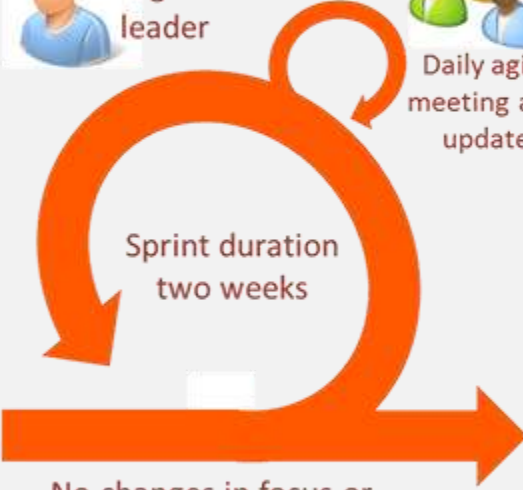
- Sprint planning meeting (in two parts)
1. To agree the deliverable of the sprint (with product owner)
  2. To break down the deliverable in to tasks (without product owner)



Sprint backlog



Agile leader



Sprint duration two weeks

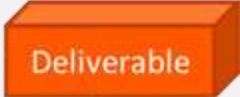
No changes in focus or duration during sprint



Daily agile meeting and update



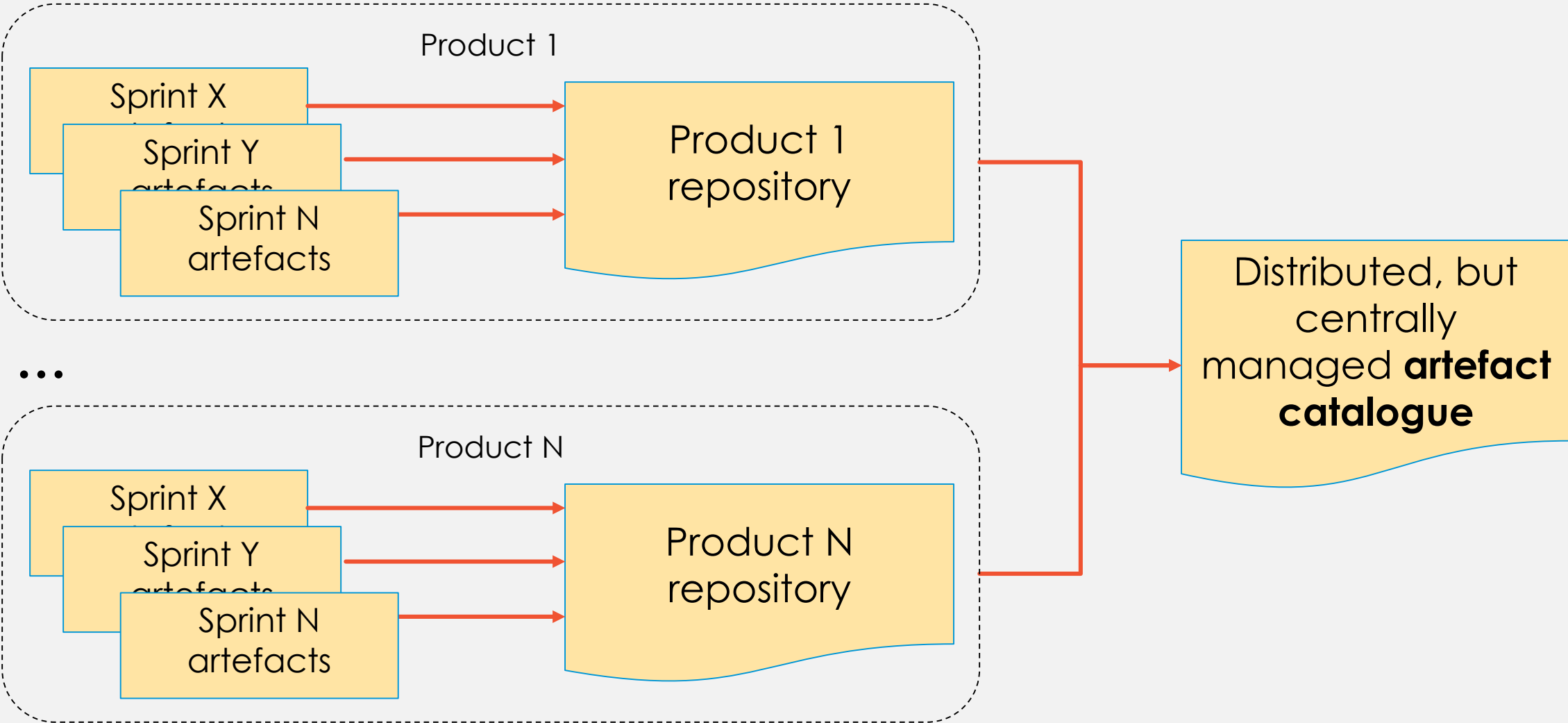
Review



Retrospective

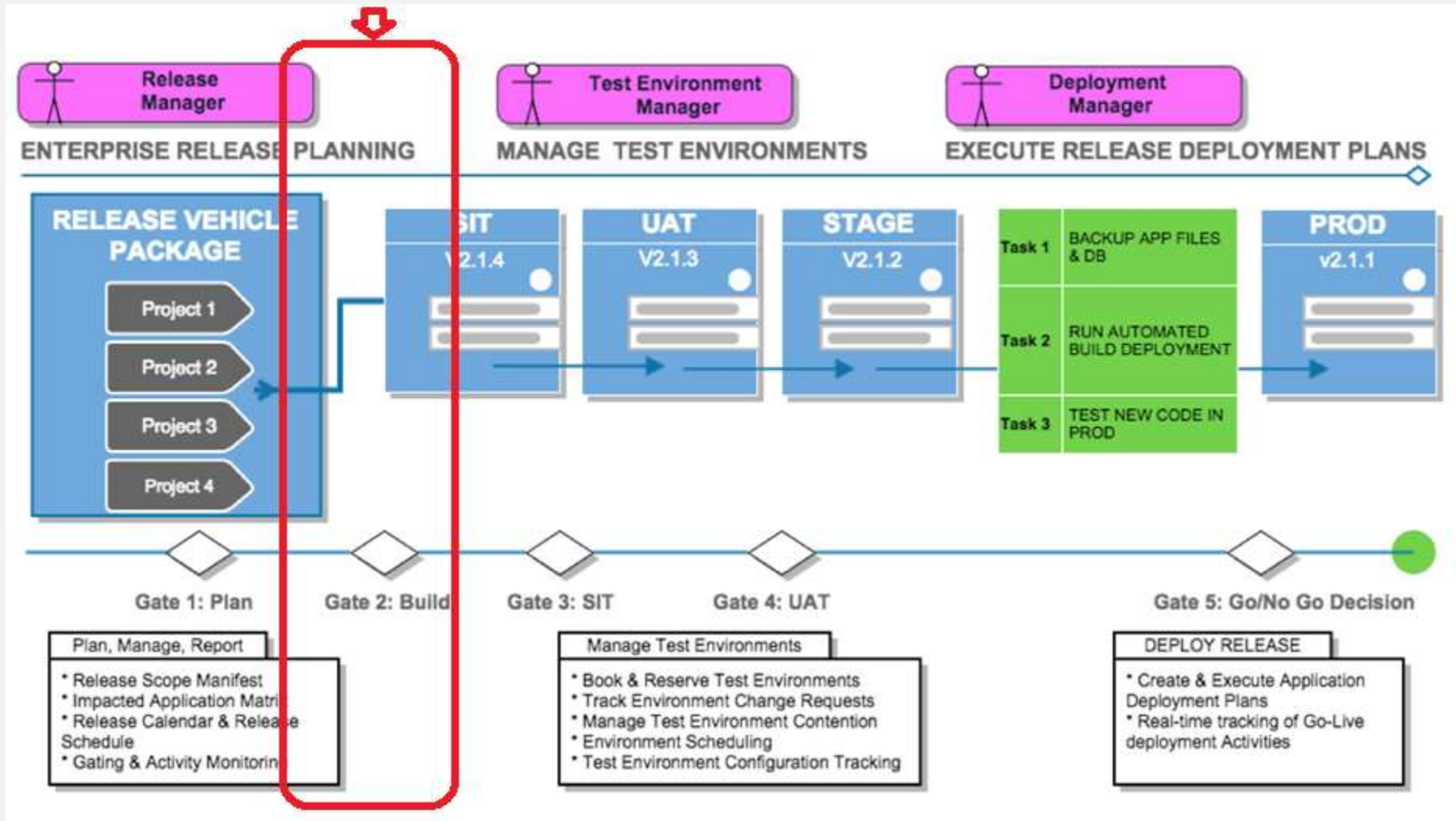
# Building: step 2: populate repositories & catalogues

With sprints' outcomes



# Building: step 3: integrate artefacts

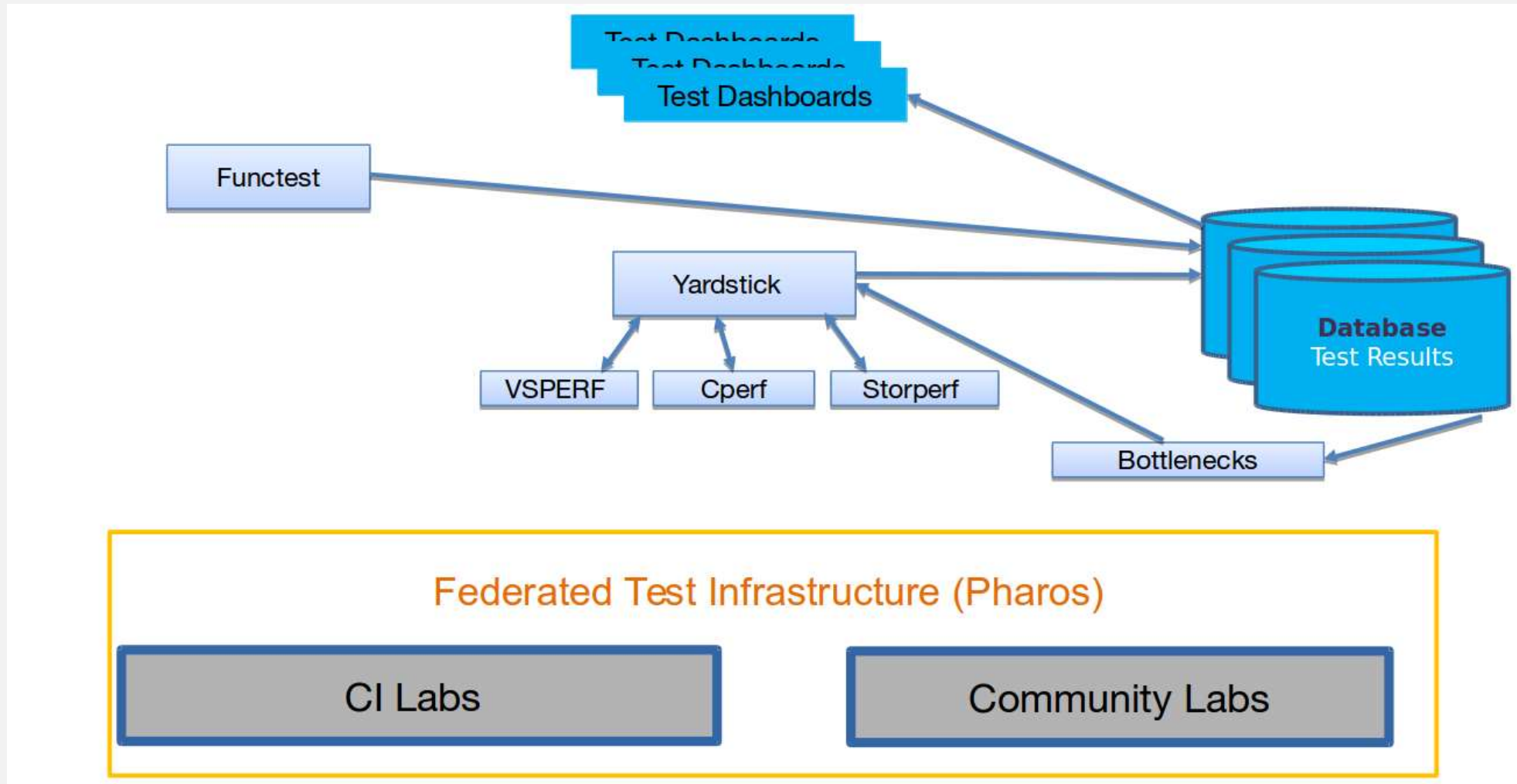
From repositories and catalogues into release package



SIT – System Integration Testing  
UAT – User Acceptance Testing

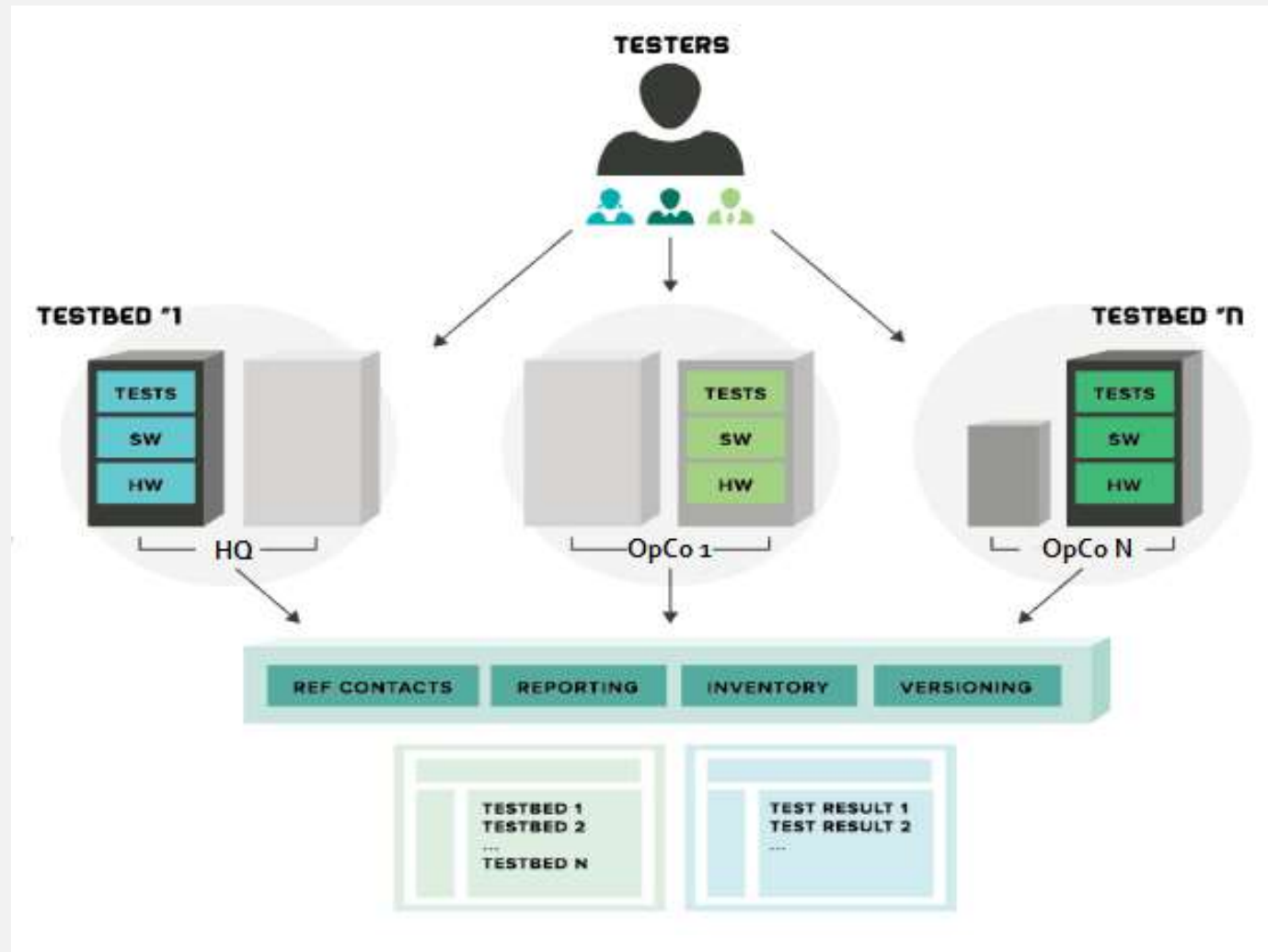
# Testing: step zero: modify test model (if required)

Test model should be automated - leverage industry best practices (OPNFV, RefStack and alike)



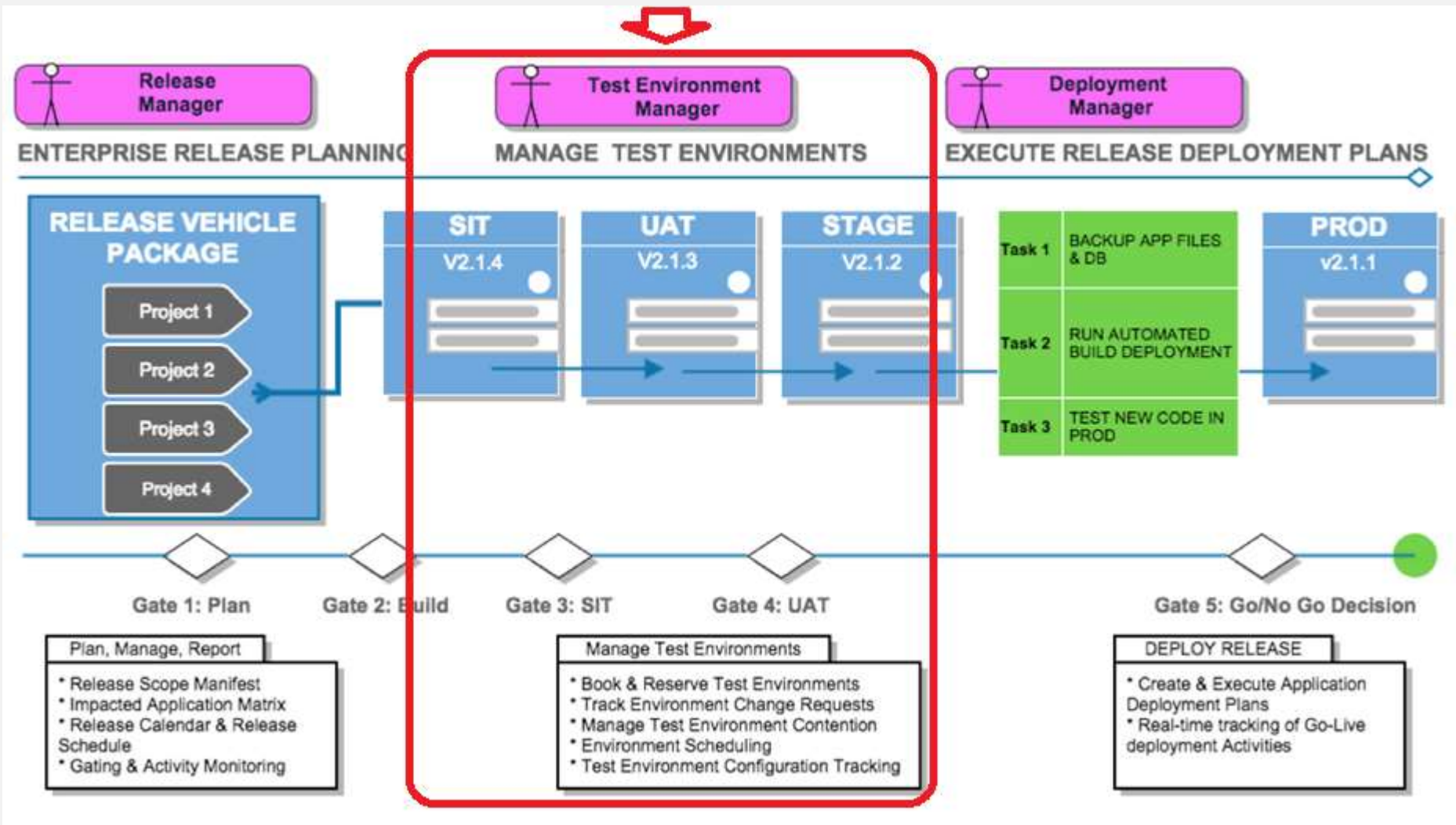
# Testing: step 1: conduct automated tests

In distributed environment



# Testing: step 1: conduct tests

In distributed automated environment

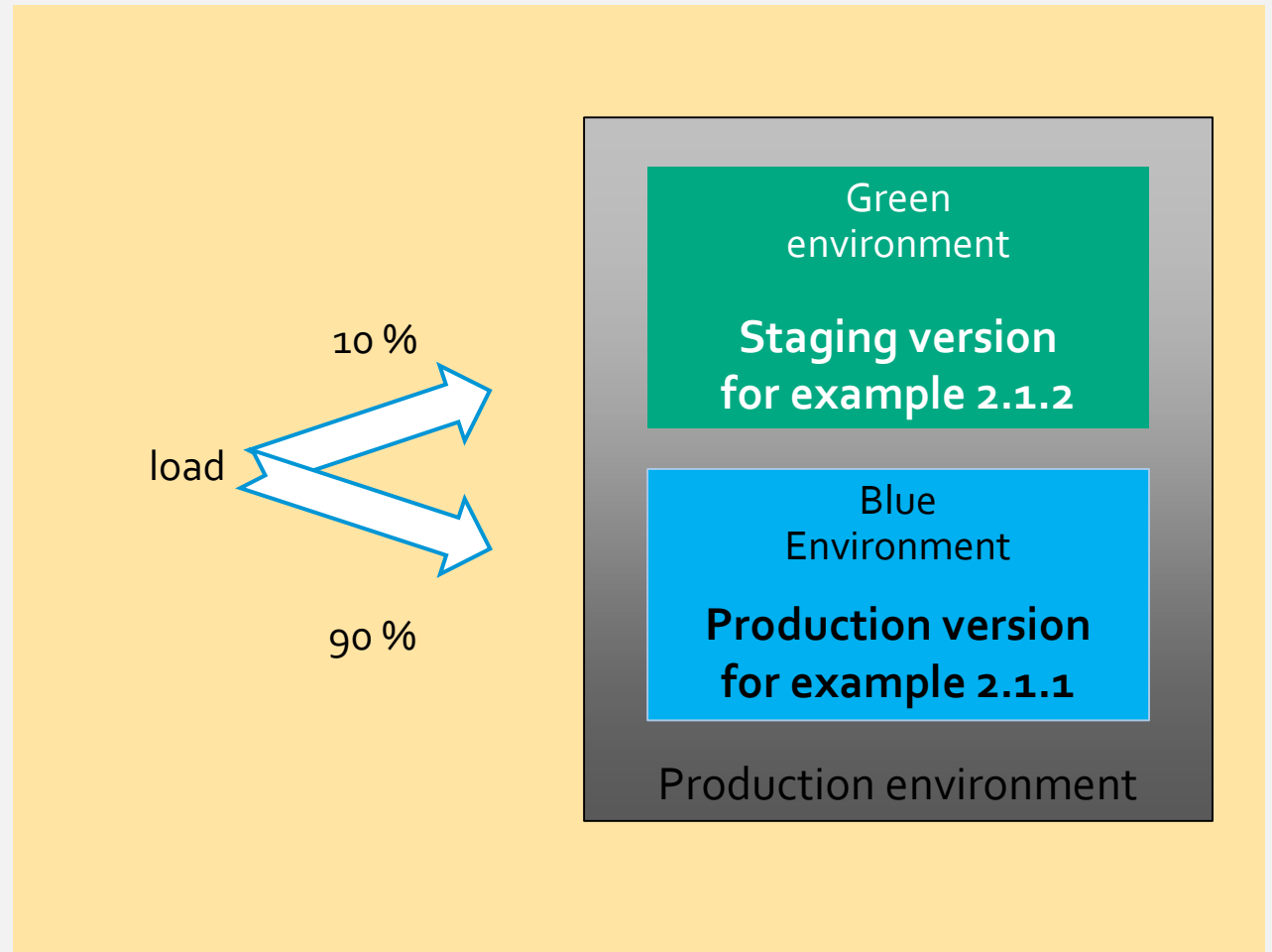


SIT – System Integration Testing  
UAT – User Acceptance Testing

# Deployment

Gradual new version scale up with synchronous scale down of the old one

- › Start with current production (in this case it is **blue**) environment – carrying 100% load
- › Deploy an update to a parallel (staging - **green**) environment
- › Do the final tests in green environment
- › Redirect small portion of the load (for example, 10%) to the staging environment
- › Monitor the green environment
- › **Continue redirecting load from the blue environment to green**
- › If needed, roll back to blue
- › **When 100% of the load migrated to green environment, it becomes production and blue becomes staging**



# Roles and responsibilities

- ▶ For release management and testing

# Responsibilities of contractor and buyer

from some standard group SLA

- > Software support
  - ▶ The Contractor shall be responsible for implementation of Software Updates, patches, fixes, corrections in the one respective site of the Buyer
- > Software Update implementation
  - ▶ Buyer may request the Contractor to provide Software update, fix, patch correction implementation. Depending on Buyer's demand, Software Update implementation may be ordered remote via Remote connection or On-Site.

# Roles and responsibilities

For release management and testing

Process	Inputs	Outputs	Release manager		Project manager		Test manager		Service owner (OpCo)	Service user (OpCo)
			HQ	OpCo	HQ	OpCo	HQ	OpCo		
Planning: HQ	Changes	Release plan	AR	R	R					
Planning: OpCo	Changes	Release plan	R	AR		R				
Building: HQ	Artefacts	Integrated HW/SW	AR	R	R					
Building: OpCo	Artefacts	Integrated HW/SW	R	AR		R				
Test model definition: HQ	Requirements	Test model					AR	R		
Test model definition: OpCo	Requirements	Test model					R	AR		
Testing: HQ	Test model, Integrated HW/SW	Released component					AR	R		R
Testing: OpCo	Test model, Integrated HW/SW	Released component					R	AR		R
Deployment, early life support (outside of initial scope)			AR						R	

# Main roles and responsibilities

For release management and testing

Process	Inputs	Outputs	Release manager		Project manager		Test manager		Service owner (OpCo)	Service user (OpCo)
			HQ	OpCo	HQ	OpCo	HQ	OpCo		
Planning: HQ	Changes	Release unit backlogs, release plan	AR	R	R					
Planning: OpCo	Changes	Release unit backlogs, release plan	R	AR		R				
Release unit processing: HQ	Release unit backlog	Release unit	AR	R	R					
Release unit processing: OpCo	Release unit backlog	Release unit	R	AR		R				
Integration and testing: HQ	Release units	Release package	AR	R			R			
Integration and testing: OpCo	Release units	Release package	R	AR				R		
Deployment, early life support ( <b>outside of initial scope</b> )			AR						R	

# Release and deployment management: reference roles and responsibilities

## Release Manager - Process Owner

- The Release Manager is responsible for planning and controlling the movement of Releases to test and live environments. His primary objective is to ensure that the integrity of the live environment is protected and that the correct components are released.

Responsibility Matrix: ITIL Release Management				
ITIL Role / Sub-Process	Release Manager	Project Manager[3]	Service Owner[3]	Other roles involved
Release Management Support	A[1]R[2]	-	-	-
Release Planning	AR	R	-	-
Release Build	AR	-	-	-
Release Deployment	AR	-	R	R[4]
Early Life Support	AR	-	R	R[5]
Release Closure	AR	-	-	-

## Remarks

[1] *A: Accountable* according to the RACI Model: Those who are ultimately accountable for the correct and thorough completion of the ITIL Release & Deployment process.

[2] *R: Responsible* according to the RACI Model: Those who do the work to achieve a task within Release Management.

[3] see → [Role descriptions](#)

[4] Process Owner, IT Operator, Facilities Manager (and others, as appropriate)

[5] ... and others, as appropriate.

# Testing: reference roles and responsibilities

## Test Manager - Process Owner

- The Test Manager ensures that deployed Releases and the resulting services meet customer expectations, and verifies that IT operations is able to support the new service.

## Service User

- A person who uses one or several IT services on a day-to-day basis. Service Users are distinct from Customers, as some Customers do not use IT services directly.

Responsibility Matrix: ITIL Service Validation & Testing							
ITIL Role / Sub-Process	Test Manager	Information Security Manager <sup>[3]</sup>	Compliance Manager <sup>[3]</sup>	Service User	IT Operator <sup>[3]</sup>	Customer <sup>[3]</sup>	Other roles involved
Test Model Definition	A <sup>[1]</sup> R <sup>[2]</sup>	-	-	-	-	-	-
Release Component Acquisition	AR	-	-	-	-	-	-
Release Test	AR	R	R	R	R	-	-
Service Acceptance Testing	AR	-	-	R	R	R	R <sup>[4]</sup>

## Remarks

[1] *A: Accountable* according to the RACI Model: Those who are ultimately accountable for the correct and thorough completion of the Service Validation and Testing process.

[2] *R: Responsible* according to the RACI Model: Those who do the work to achieve a task within Service Validation.

[3] see → [Role descriptions...](#)

[4] Service Level Manager, Release Manager and Service Owner. → [Role descriptions...](#)

Changes required

# Changes required in HQ

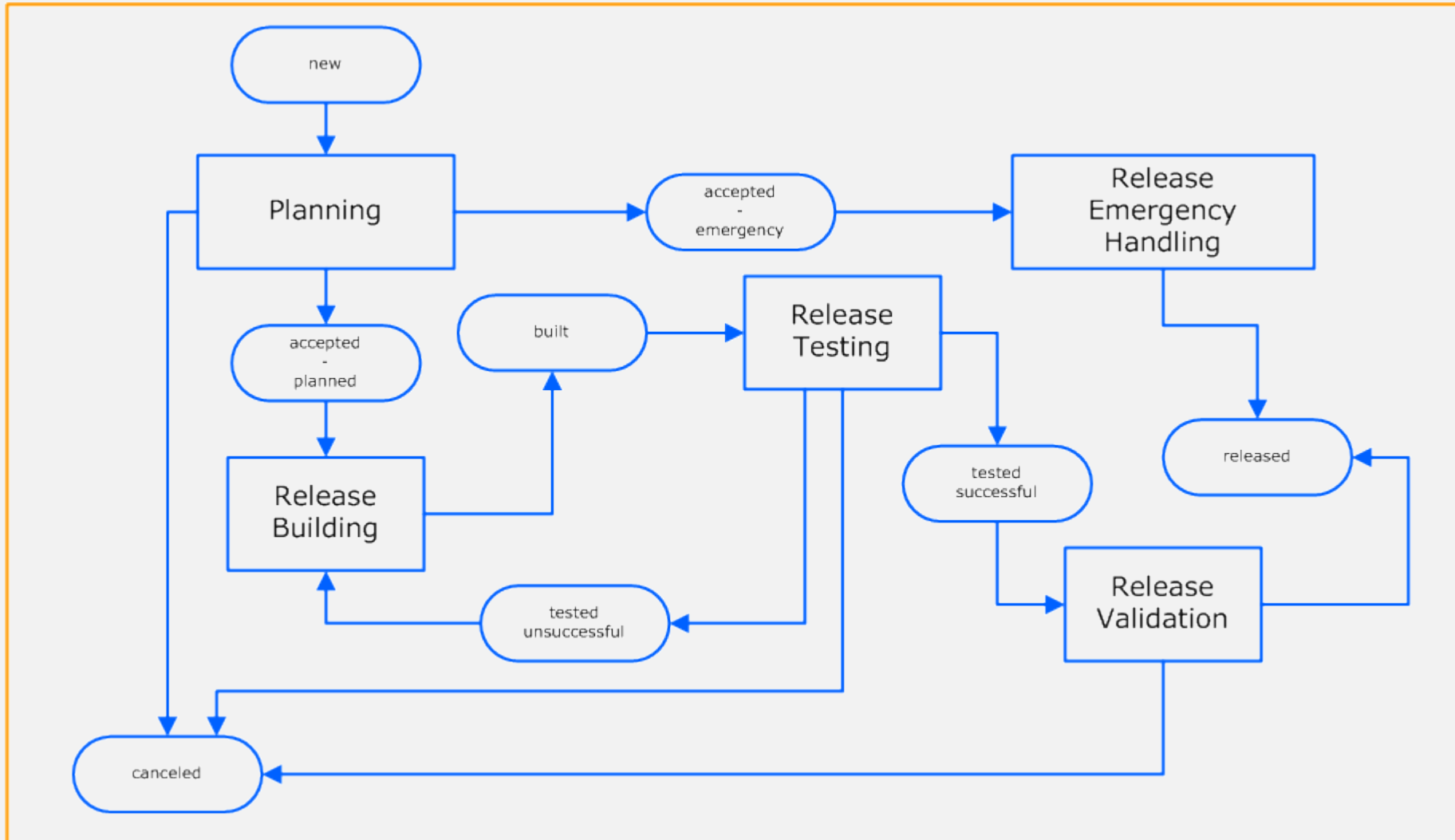
- > Testing environment
- > Somebody responsible for new roles
  - ▶ Release manager
  - ▶ Project manager (release management and testing)
  - ▶ Test manager
- > If the release management and testing activities are processed by current employees, they should be refocused / hired / trained

# Changes required in OpCos

- > Testing environment
- > Somebody responsible for new roles
  - ▶ Release manager
  - ▶ Project manager (release management and testing)
  - ▶ Test manager
- > If the release management and testing activities are processed by current employees, they should be refocused / hired / trained

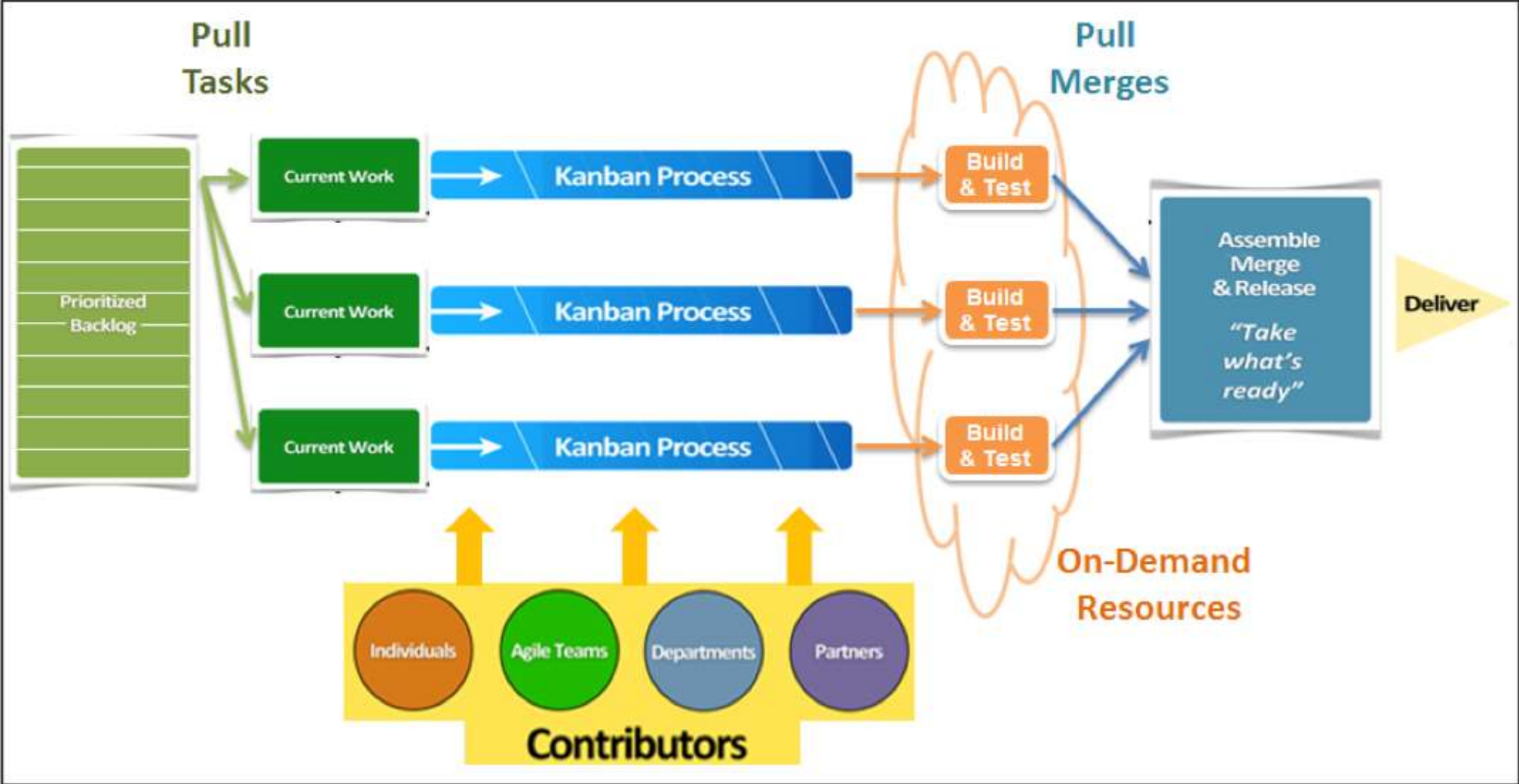
# Summary

# Single sprint end-to-end flow

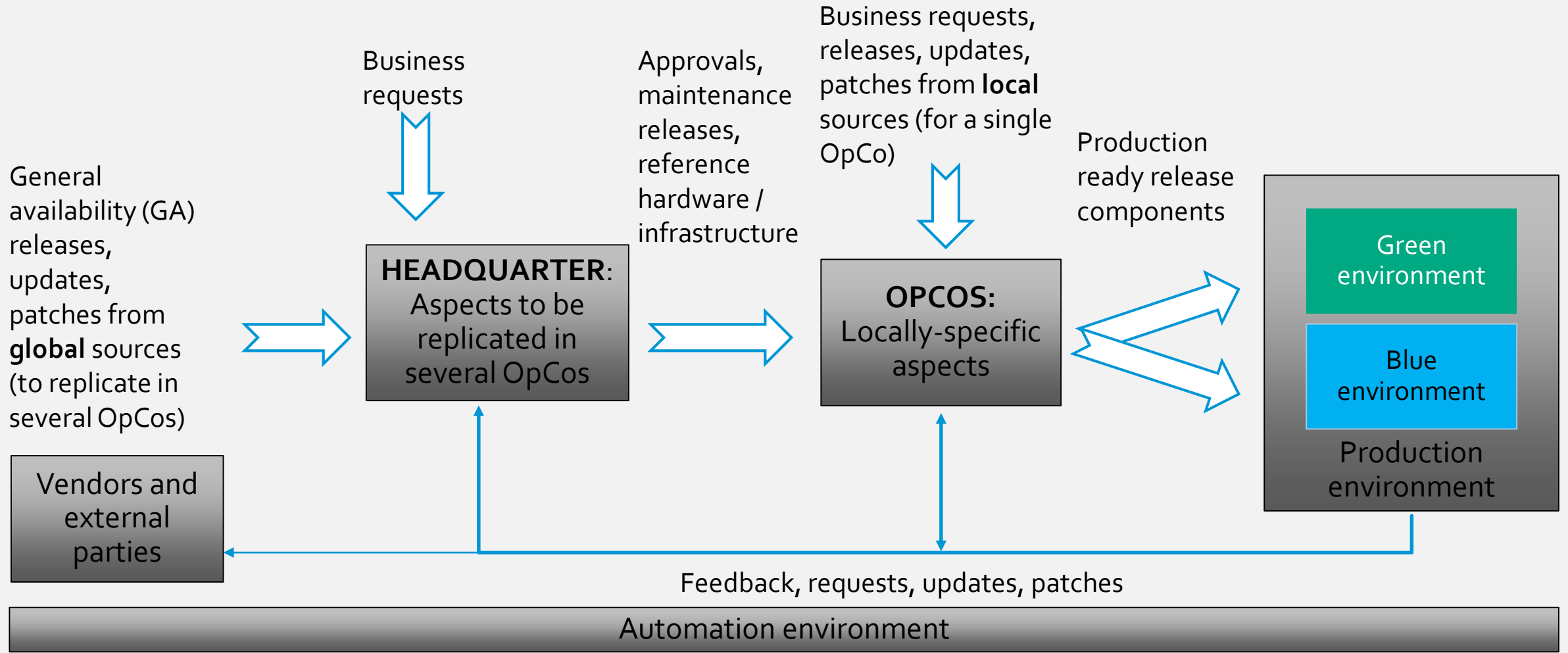


# Parallel sprints

ПРЕДСТАВЛЕНО СХЕМАТИЧНО для первоначального обсуждения – БУДЕТ ПЕРЕРИСОВАНО

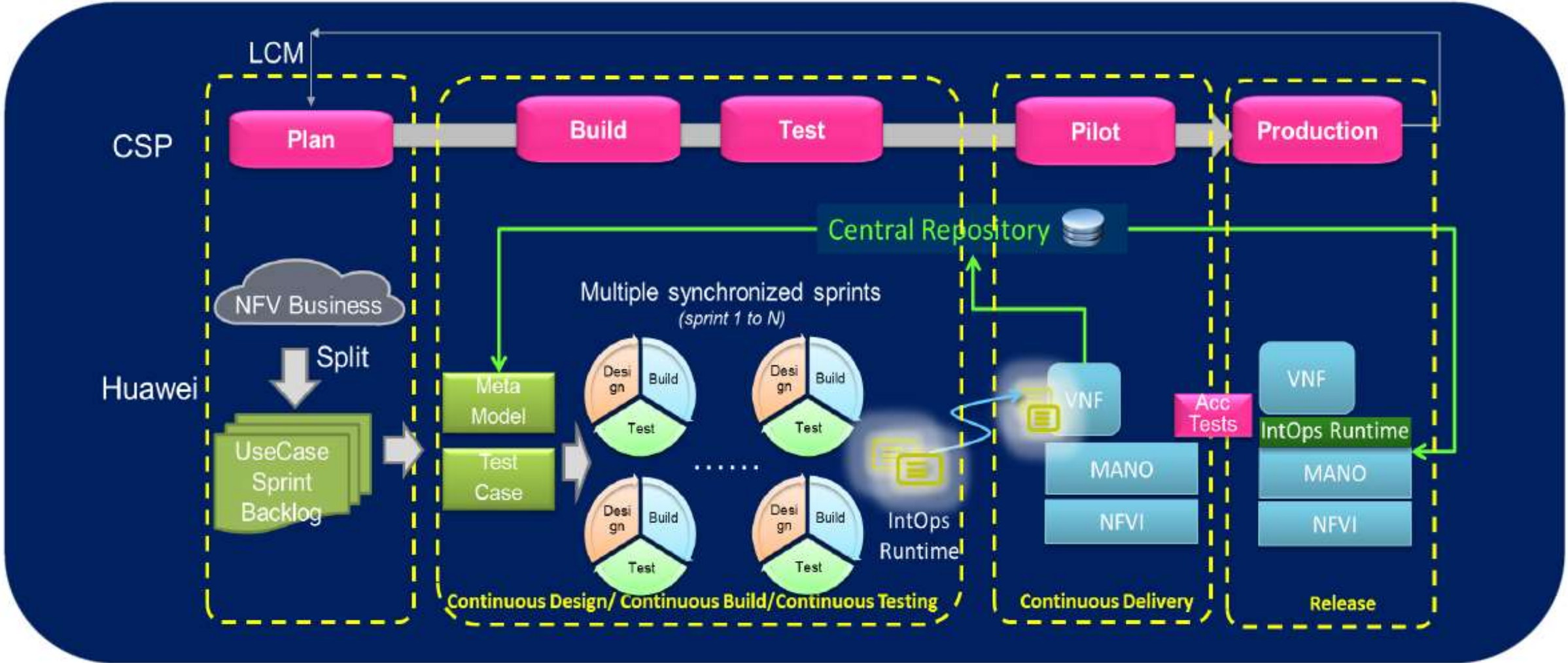


# Release management and testing: organizational view



How others see  
lifecycle  
management

# Huawei: release management on virtualized multivendor infra



# Nokia: cloud verification (clover) service overview

## Service Items:

### 1. Define

- Customer Questionnaire
- Questionnaire analysis and workshop preparation
- Customer workshop

### 2. Schedule

- Testing Plan (Testing strategy, test plan, timelines)
- Site Preparation/remote connectivity testing

### 3. Testplan execution

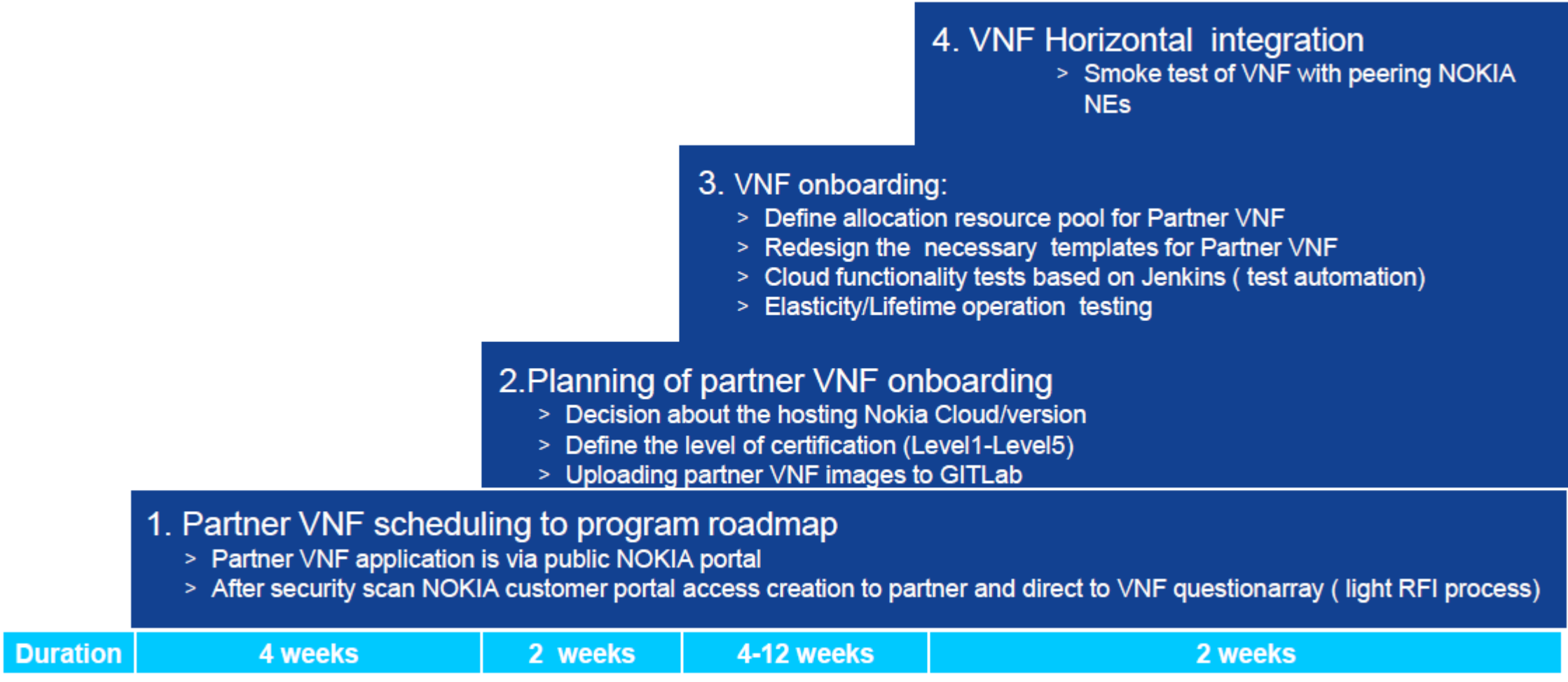
### 4. Recommendation report

### 5. Customer workshop

- (test execution presentation)

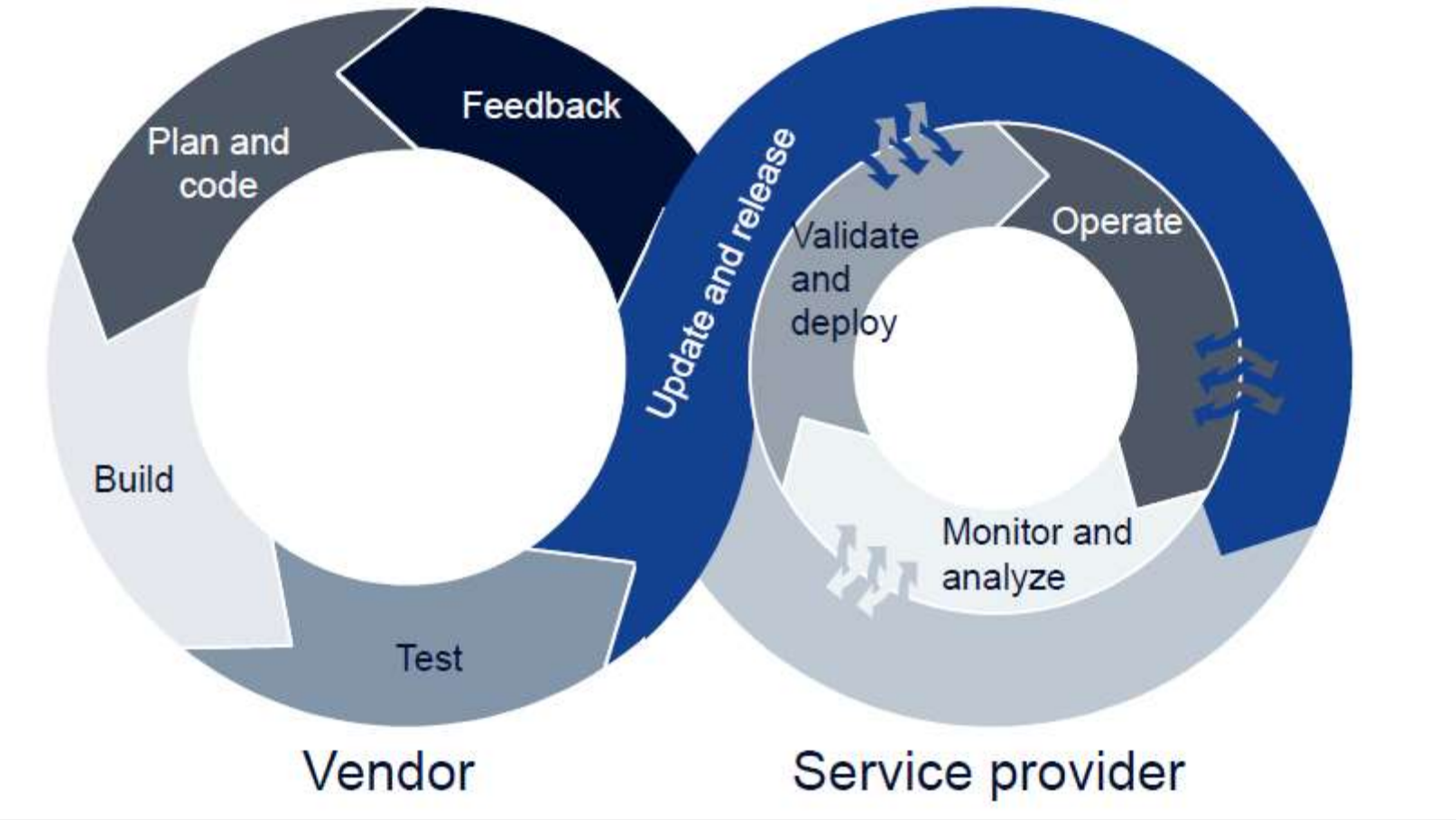


# Nokia: VNF onboarding methodology



# Nokia: Vendor and service provider as a virtual team

Vendor and service provider as a virtual team



Automation

# Lifecycle management is to resolve business challenges

Stakeholders	Interested in	Obstacle
Business, marketing	<ul style="list-style-type: none"><li>• Significantly decrease time to market for new solutions and services</li><li>• Increase number of business offerings</li><li>• Decrease costs</li></ul>	<ul style="list-style-type: none"><li>• Lack of features in production environment</li><li>• Long release cycle</li><li>• High cost of changes in production environment</li></ul>
Procurement	<ul style="list-style-type: none"><li>• Increase competition between suppliers</li><li>• Decrease dependency on key suppliers</li><li>• Introduce more potential suppliers</li></ul>	<ul style="list-style-type: none"><li>• Highly integrated solutions are difficult to disintegrate</li><li>• Technical experts see disintegration as risky</li></ul>
Technology, Operations, Vendors	<ul style="list-style-type: none"><li>• Predictable, convenient way of doing things: long release cycle and very limited number of suppliers (ideally best in class)</li></ul>	<ul style="list-style-type: none"><li>• Business environment is pushing towards further disintegration and decreased release cycle</li></ul>



**There will be demand from business to continuously:**

- **decrease release cycle duration**
- **increase number of suppliers**

# What will we manage

## Objects to manage

Traditional applications (with stable release cycles) from major vendors

Cloud applications (and many software-defined) for agile environments;  
Some cheaper alternatives

Many hardware and software components from different vendors with independent release cycles

## Major challenges

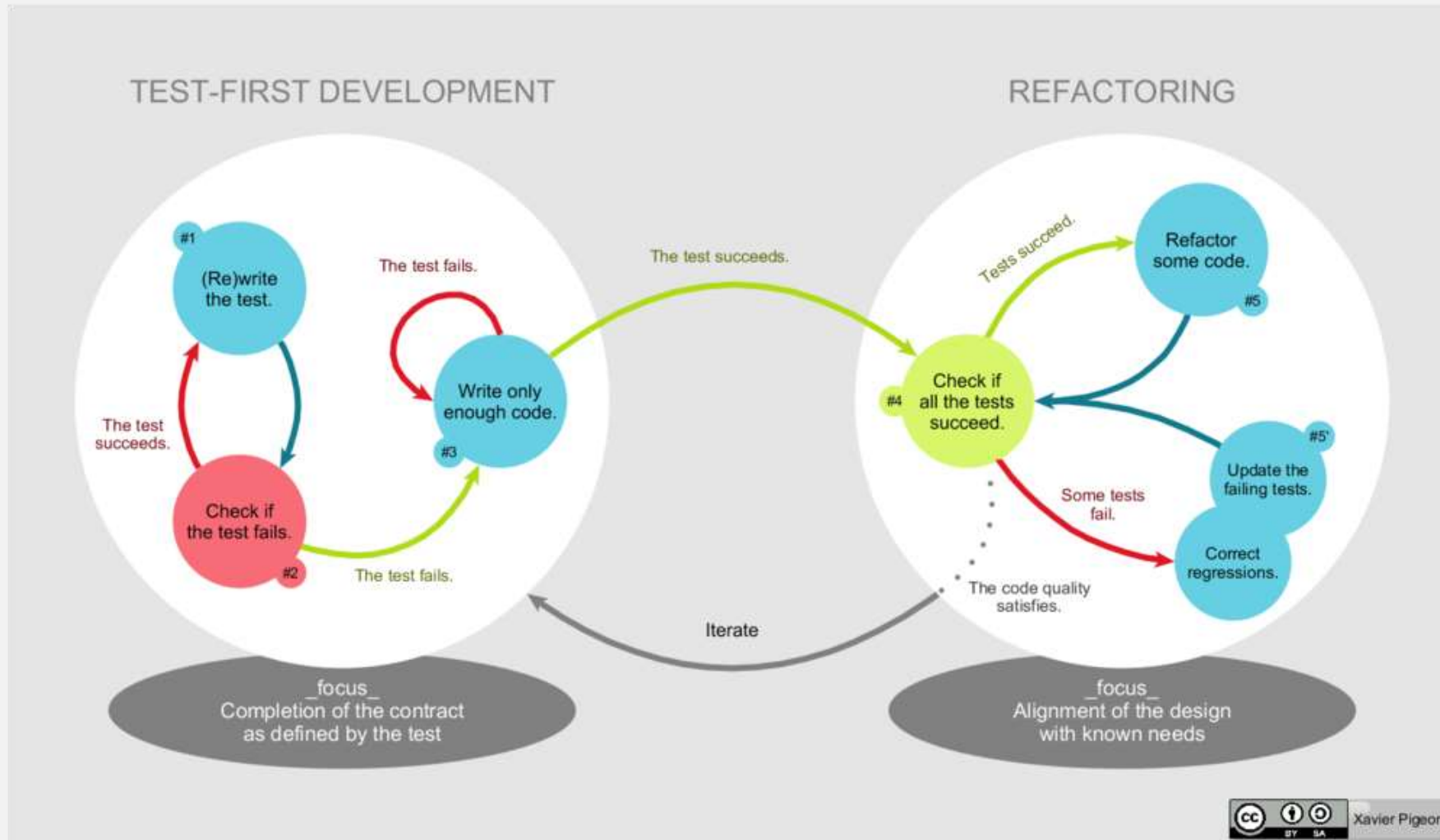
- Delays: patches might be delayed until next release;
- Vendor locks
- High cost;
- Frequent patches,
- Imperfect documentation
- Interoperability



**Too many things change too often** – automation required

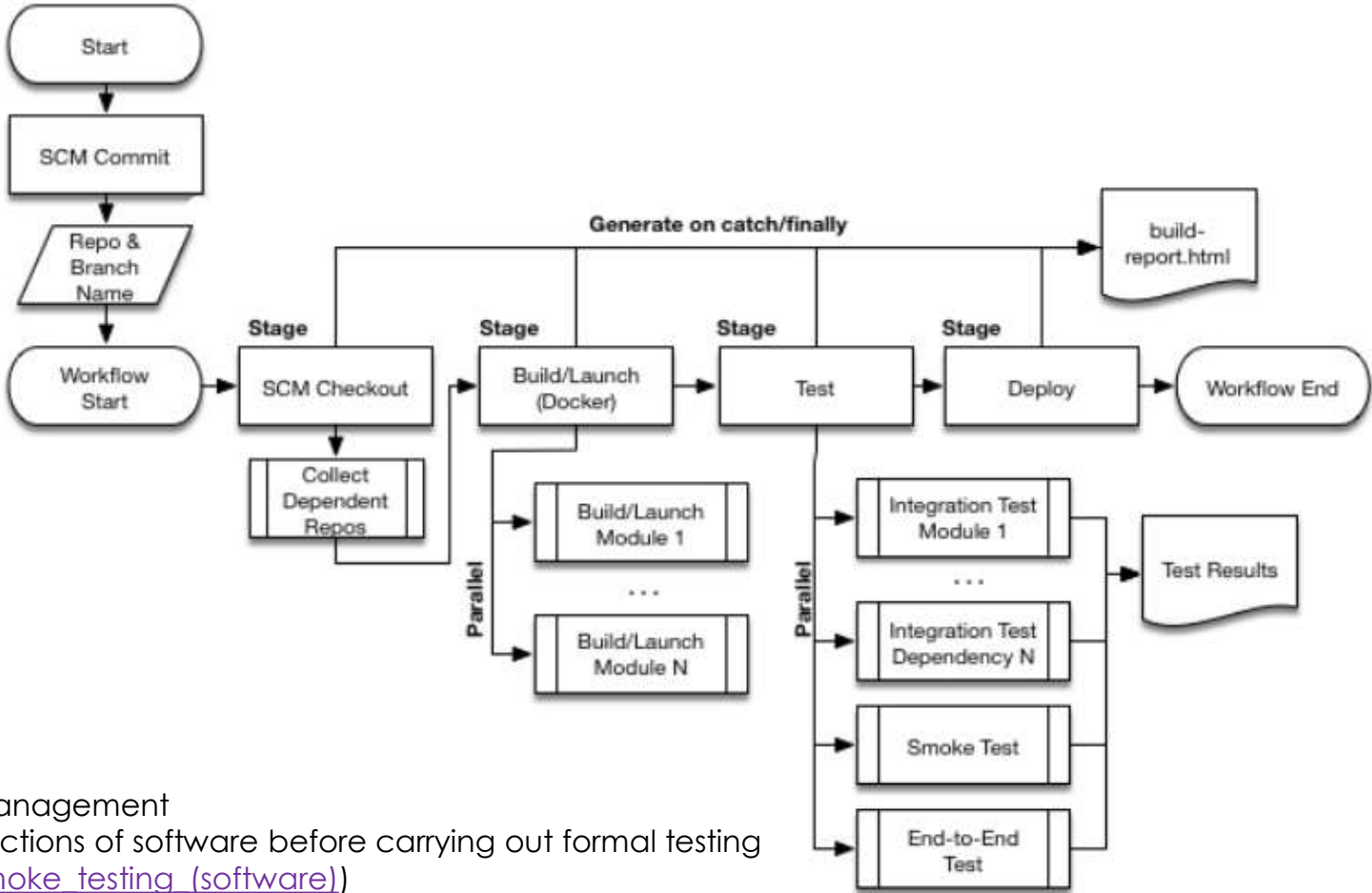
# Test-driven development (TDD)

“Requirements are turned into specific test cases, then the software is improved to pass the new tests, only”



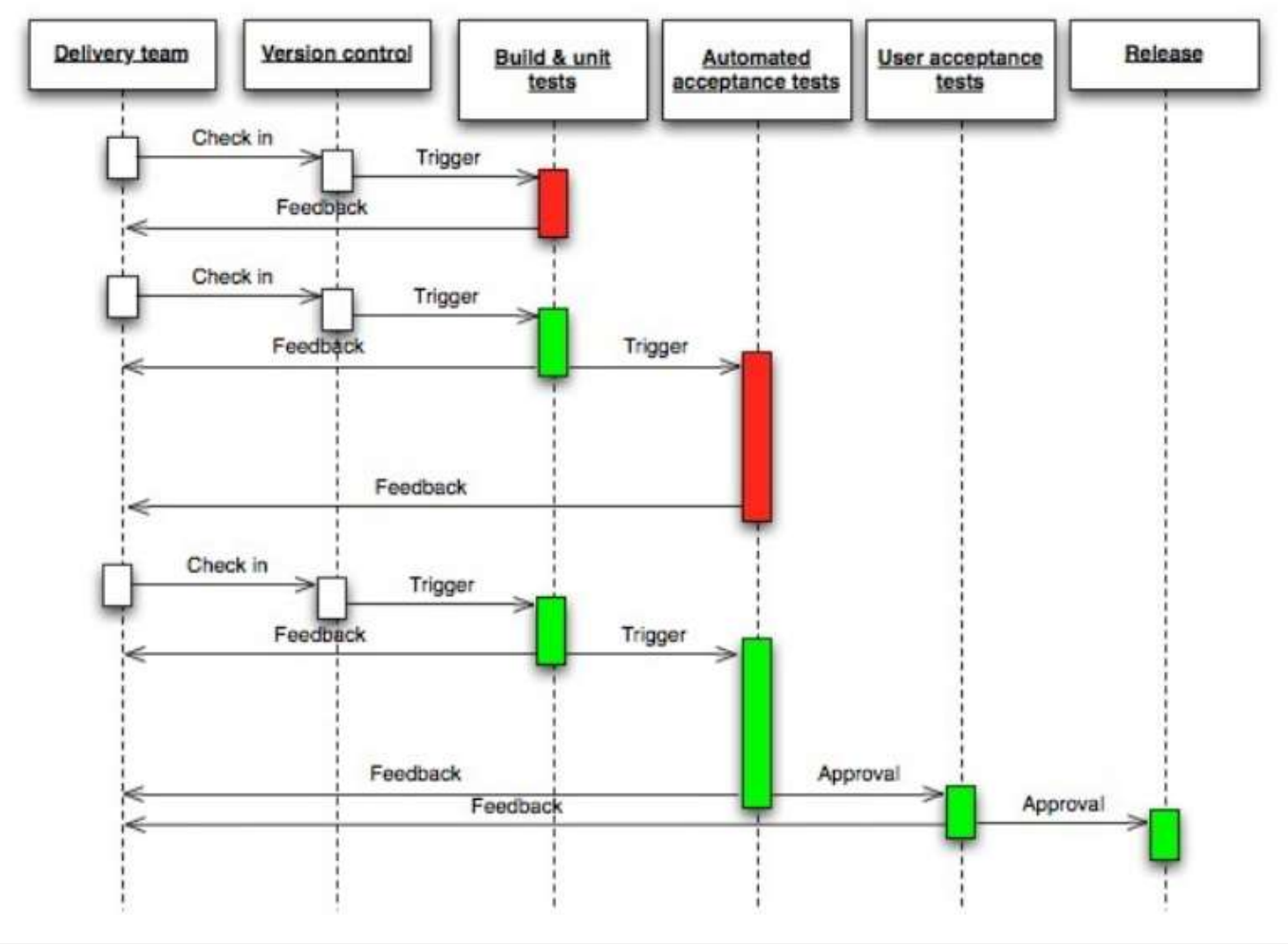
- > “**Decomposition** in computer science, **also known as factoring**, is breaking a complex problem or system into parts that are easier to conceive, understand, program, and maintain”
- > “**Refactoring** – process of **restructuring** existing computer code – changing the factoring – **without changing its external behavior**. Refactoring improves nonfunctional attributes of the software.”

# Build and test automation: sample flow

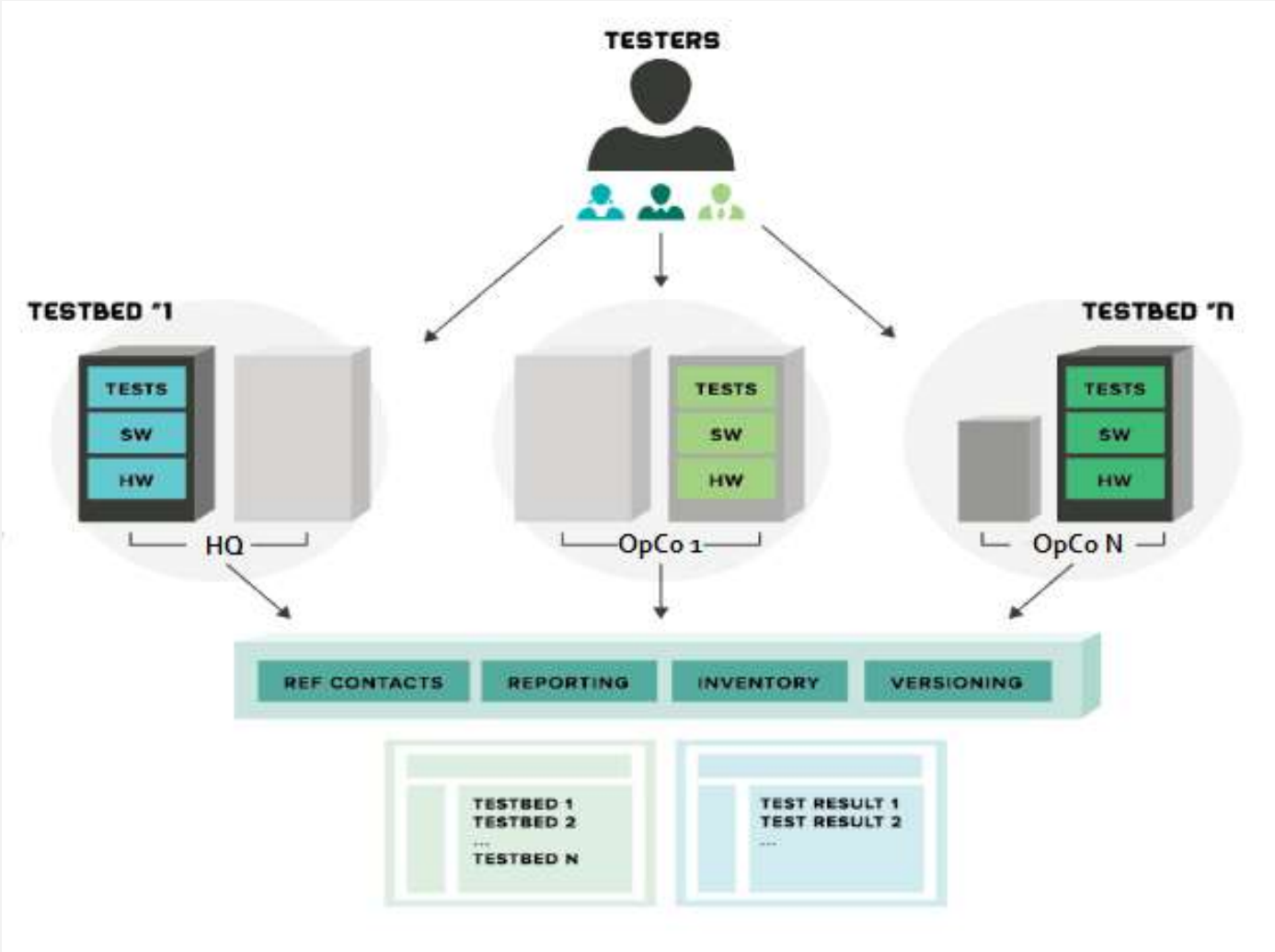


SCM – software configuration management  
Smoke test – trying the major functions of software before carrying out formal testing  
([https://en.wikipedia.org/wiki/Smoke\\_testing\\_\(software\)](https://en.wikipedia.org/wiki/Smoke_testing_(software)))

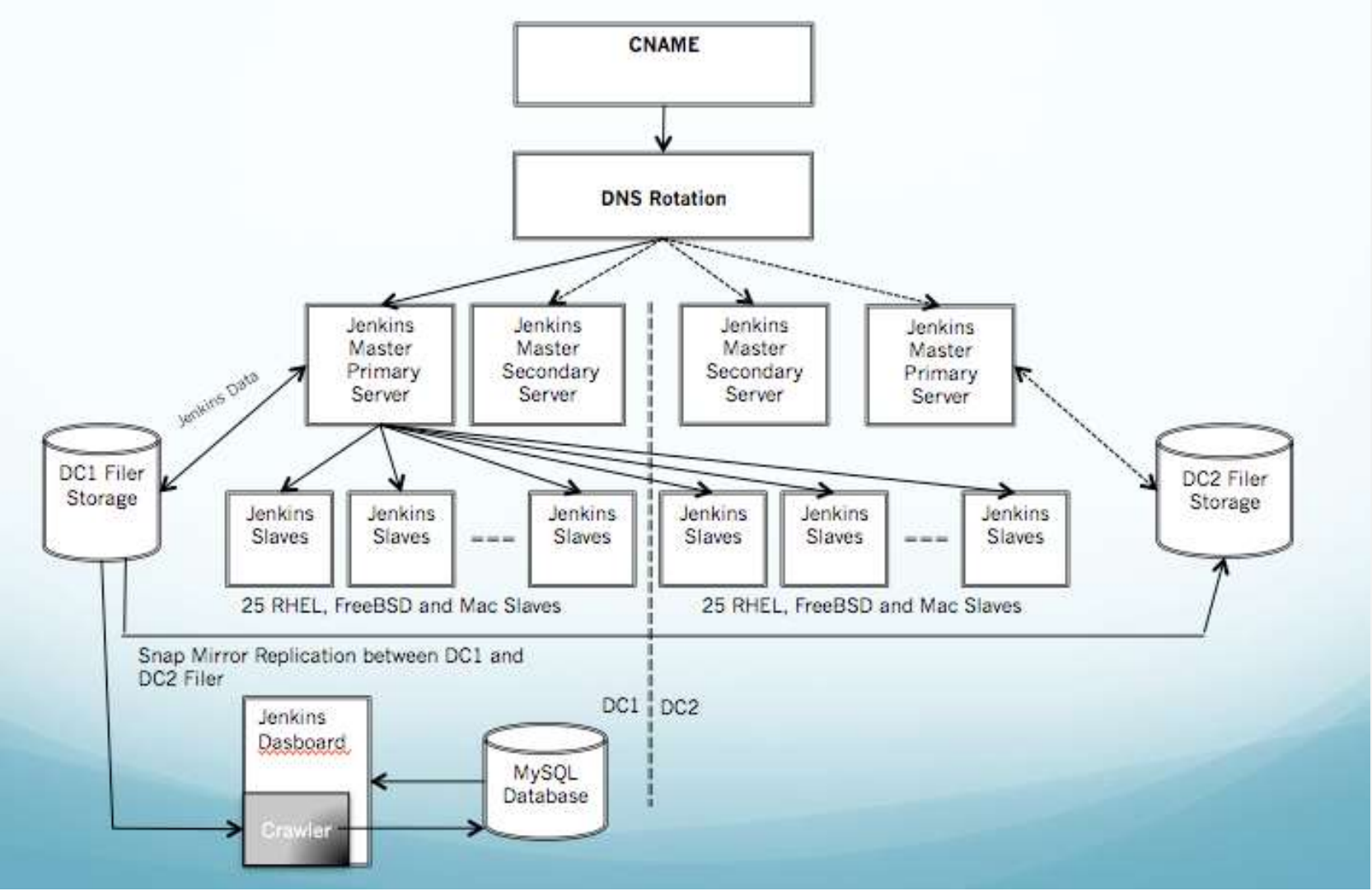
# Feedback and approval loops in automated workflow



# Distributed test automation environment example: OPNFV Pharos



# Distributed test automation software example: Yahoo



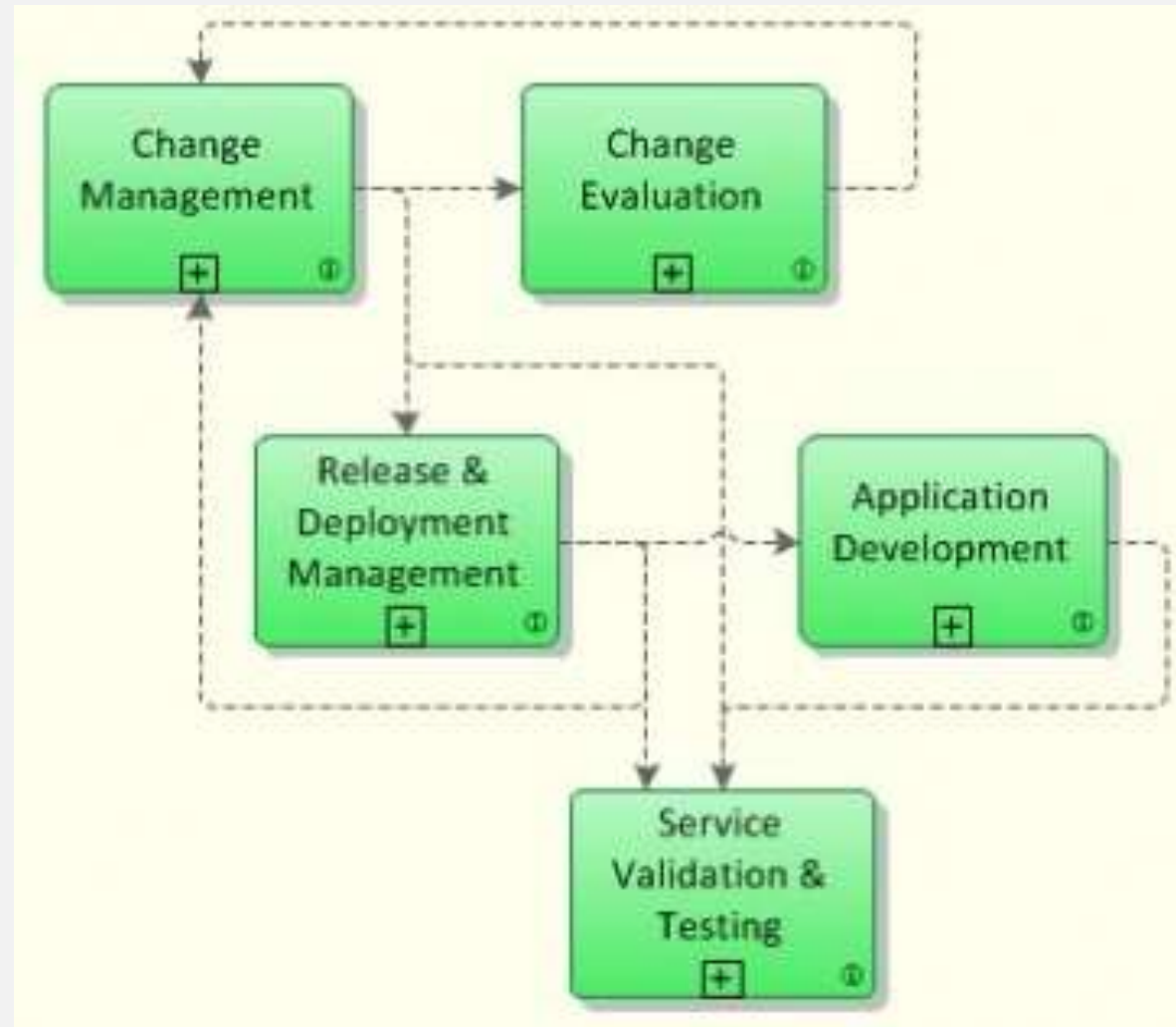
# Application development & customization

AN INSIGHT FROM ITIL EXPERTS:

APPLICATION DEVELOPMENT IS BARELY MENTIONED IN THE ITIL BOOKS, AS ITIL FOCUSES ON DIFFERENT TOPICS LIKE [SERVICE DESIGN](#) AND ROLLOUT. AT IT PROCESS MAPS WE DECIDED TO ELIMINATE THAT GAP BY INTRODUCING AN APPLICATION MANAGEMENT PROCESS WHICH TAKES CARE OF THE ACTUAL APPLICATION CODING AND THE CUSTOMIZATION OF STANDARD SOFTWARE PACKAGES

# Application development and customization

Development and maintenance of custom applications as well as the customization of products from vendors



# Infrastructure as a Code

- > Infrastructure as Code (IaC) is the process of **managing and provisioning** computing **infrastructure** (processes, bare-metal servers, virtual servers, etc.) **and their configuration through machine-processable definition files**, rather than physical hardware configuration or the use of interactive configuration tools.
- > [https://en.wikipedia.org/wiki/Infrastructure\\_as\\_Code](https://en.wikipedia.org/wiki/Infrastructure_as_Code)

# DevOps toolchain

- > is a set or combination of tools ... , which supports specific DevOps initiatives: Plan, Create, Verify, Preprod, Release, Configure, and Monitor.
- > [https://en.wikipedia.org/wiki/DevOps\\_toolchain](https://en.wikipedia.org/wiki/DevOps_toolchain)

Releases

# Release types\*

Release	Periodicity	Origin	Description
General availability (GA) release	Half a year	NFVI Vendor	"A fixed set of objects and artefacts marked at a specific point in time that will be supported as such"
Maintenance release	Triggered by: <ul style="list-style-type: none"><li>GA release or major (security) update from NFVI vendor</li><li>Major feature request from VNF vendor / OpCo / Business</li></ul>	Headquarter	"Maintenance release" content is the same as that of a "release" with the corrected features / functions"
Latest release	Regularly (weekly?)	Headquarter	Integrates "the latest available components (could be binary artefacts or sources) from upstream repositories... Main objective ... is to give developers and testers immediate feedback at system level. "Latest" does not imply a "supported" release, rather is the "latest" working merge working towards the next target 'release' (future or maintenance)

\*Example. OPNFV terminology used

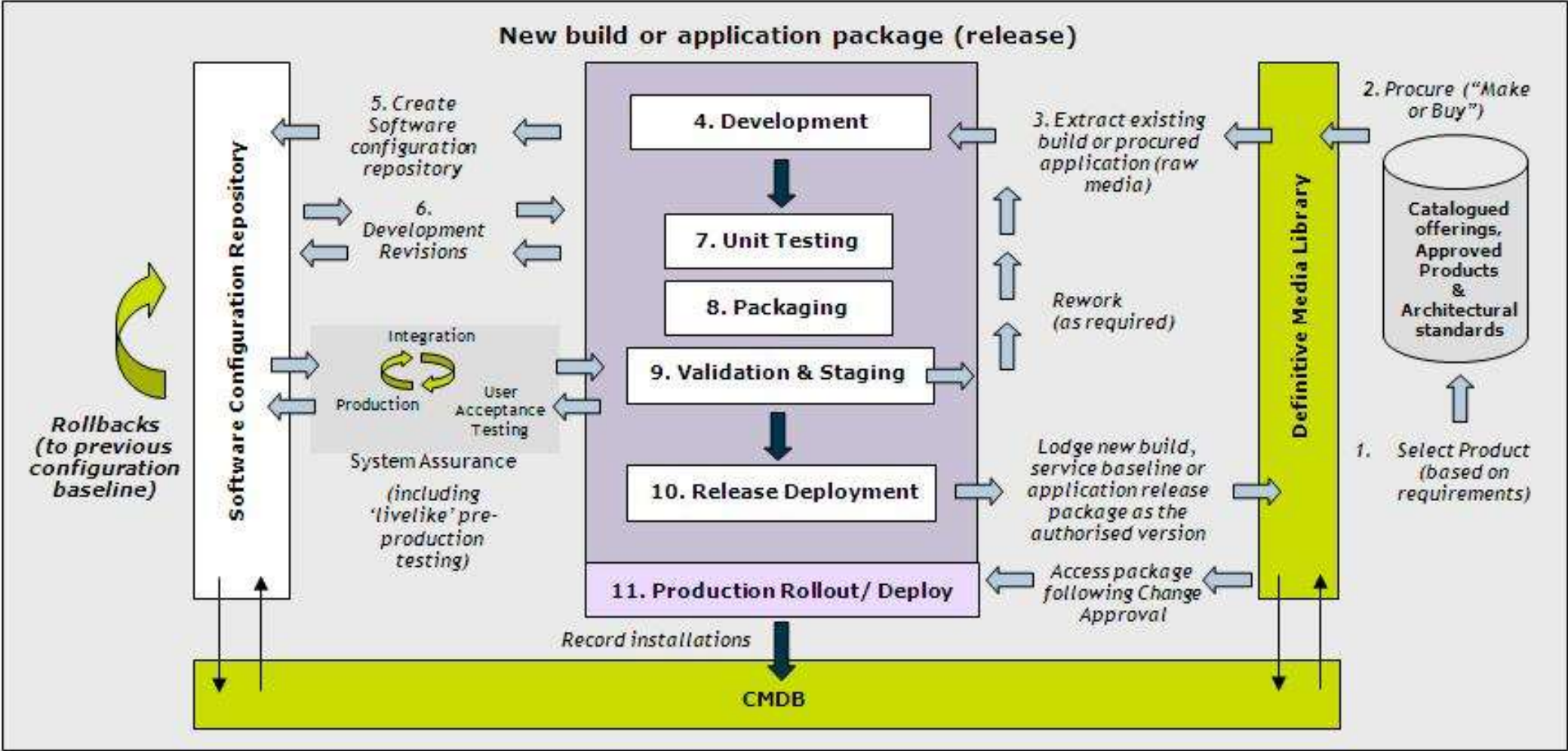
# Major release milestones\*

Project planning start	March	OpCos, vendors, other stakeholders indicate intent to participate in the release
Planning complete	April	Close project inclusion and plans are established
Feature Code freeze	...	Close feature project development phase - freeze
Installation Code freeze	...	Installer/plugins code complete
Test Code freeze	...	Test infra and scenario tests complete
Integration ready	...	Scenario integration complete
Release	August	Release

\*Example. Based on OPNFV Colorado release milestones

# Populating release components catalogue

ITIL DML population workflow



\* Source - [https://en.wikipedia.org/wiki/Definitive\\_Media\\_Library](https://en.wikipedia.org/wiki/Definitive_Media_Library)

Thank you!